

MoMA Scan Results

Scan Date: 4/29/2013 10:57:20 PM
MoMA Definitions: Mono 2.8 (4.0 Profile)

For descriptions of issues, see [MoMA Issue Descriptions](#).

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
 Converter.DataSetToBO.Helper.dll	2013.1.1600.0	0	0	0	0
 Stimulsoft.Base.dll	2013.1.1600.0	0	0	4	104
Calling Method	Method with [MonoTodo]			Reason	
Image LoadBitmap (string)	ICredentials CredentialCache.get_DefaultCredentials ()			Need EnvironmentPermission implementation first	
Image LoadMetafile (string)	ICredentials CredentialCache.get_DefaultCredentials ()			Need EnvironmentPermission implementation first	
void Save (Stream, Metafile)	MetafileHeader Metafile.GetMetafileHeader ()			Metafiles aren't only partially supported by libgdiplus.	
void Save (Stream, Metafile)	MetafileHeader Metafile.GetMetafileHeader ()			Metafiles aren't only partially supported by libgdiplus.	
Calling Method	P/Invoke Method			P/Invoke Library	
string GetRegKey64 (UIntPtr, string, Registry/RegSAM, string)	uint Registry/RegistryWOW6432.RegOpenKeyEx (UIntPtr, string, uint, int, Int32&)			Advapi32.dll	
string GetRegKey64 (UIntPtr, string, Registry/RegSAM, string)	int Registry/RegistryWOW6432.RegQueryValueEx (int, string, int, UInt32&, StringBuilder, UInt32&)			advapi32.dll	
string GetRegKey64 (UIntPtr, string, Registry/RegSAM, string)	uint Registry/RegistryWOW6432.RegCloseKey (int)			Advapi32.dll	
Color GetSysColor (Win32/ColorType)	int Win32.GetSysColor (int)			user32.dll	
void DrawReversibleFrame (Graphics, Rectangle, Color, FrameStyle)	IntPtr Win32.CreatePen (int, int, int)			gdi32.dll	
void DrawReversibleFrame (Graphics, Rectangle, Color, FrameStyle)	IntPtr Win32.CreatePen (int, int, int)			gdi32.dll	
void DrawReversibleFrame (Graphics, Rectangle, Color, FrameStyle)	int Win32.SetROP2 (IntPtr, int)			gdi32.dll	
void DrawReversibleFrame (Graphics, Rectangle, Color, FrameStyle)	IntPtr Win32.GetStockObject (int)			gdi32.dll	
void DrawReversibleFrame (Graphics, Rectangle, Color, FrameStyle)	IntPtr Win32.SelectObject (IntPtr, IntPtr)			gdi32.dll	
void DrawReversibleFrame (Graphics, Rectangle, Color, FrameStyle)	IntPtr Win32.SelectObject (IntPtr, IntPtr)			gdi32.dll	
void DrawReversibleFrame (Graphics, Rectangle, Color, FrameStyle)	int Win32.SetBkColor (IntPtr, int)			gdi32.dll	
void DrawReversibleFrame (Graphics, Rectangle, Color, FrameStyle)	bool Win32.Rectangle (IntPtr, int, int, int, int)			gdi32.dll	
void DrawReversibleFrame (Graphics, Rectangle, Color, FrameStyle)	int Win32.SetROP2 (IntPtr, int)			gdi32.dll	
Totals		0	25	289	785

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void DrawReversibleFrame (Graphics, Rectangle, Color, FrameStyle)	IntPtr Win32.SelectObject (IntPtr, IntPtr)			gdi32.dll	
void DrawReversibleFrame (Graphics, Rectangle, Color, FrameStyle)	IntPtr Win32.SelectObject (IntPtr, IntPtr)			gdi32.dll	
void DrawReversibleFrame (Graphics, Rectangle, Color, FrameStyle)	IntPtr Win32.DeleteObject (IntPtr)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	IntPtr Win32.CreatePen (int, int, int)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	IntPtr Win32.CreatePen (int, int, int)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	int Win32.SetROP2 (IntPtr, int)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	IntPtr Win32.GetStockObject (int)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	IntPtr Win32.SelectObject (IntPtr, IntPtr)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	IntPtr Win32.SelectObject (IntPtr, IntPtr)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	int Win32.SetBkColor (IntPtr, int)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	bool Win32.MoveToEx (IntPtr, int, int, IntPtr)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	bool Win32.LineTo (IntPtr, int, int)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	int Win32.SetROP2 (IntPtr, int)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	IntPtr Win32.SelectObject (IntPtr, IntPtr)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	IntPtr Win32.SelectObject (IntPtr, IntPtr)			gdi32.dll	
void DrawReversibleLine (Graphics, Point, Point, Color, FrameStyle)	IntPtr Win32.DeleteObject (IntPtr)			gdi32.dll	
void FillReversibleRectangle (Graphics, Rectangle, Color)	IntPtr Win32.CreateSolidBrush (int)			gdi32.dll	
void FillReversibleRectangle (Graphics, Rectangle, Color)	int Win32.SetROP2 (IntPtr, int)			gdi32.dll	
void FillReversibleRectangle (Graphics, Rectangle, Color)	IntPtr Win32.SelectObject (IntPtr, IntPtr)			gdi32.dll	
void FillReversibleRectangle (Graphics, Rectangle, Color)	bool Win32.PatBlt (IntPtr, int, int, int, int, int)			gdi32.dll	
void FillReversibleRectangle (Graphics, Rectangle, Color)	int Win32.SetROP2 (IntPtr, int)			gdi32.dll	
void FillReversibleRectangle (Graphics, Rectangle, Color)	IntPtr Win32.SelectObject (IntPtr, IntPtr)			gdi32.dll	
void FillReversibleRectangle (Graphics, Rectangle, Color)	IntPtr Win32.DeleteObject (IntPtr)			gdi32.dll	
bool ScrollWindow (IntPtr, int, int)	bool Win32.ScrollWindowEx (IntPtr, int, int, IntPtr, IntPtr, IntPtr, IntPtr, int)			user32.dll	
UInt16[] GetGdiFontWidth (Font)	IntPtr StiTextRenderer.SelectObject (IntPtr, IntPtr)			gdi32.dll	
UInt16[] GetGdiFontWidth (Font)	uint StiTextRenderer.GetGlyphIndices (IntPtr, string, int, UInt16[], uint)			gdi32.dll	
UInt16[] GetGdiFontWidth (Font)	bool StiTextRenderer.GetCharABCWidthsI (IntPtr, uint, uint, UInt16[], StiTextRenderer/ABC[])			gdi32.dll	
UInt16[] GetGdiFontWidth (Font)	IntPtr StiTextRenderer.SelectObject (IntPtr, IntPtr)			gdi32.dll	
UInt16[] GetGdiFontWidth (Font)	bool StiTextRenderer.DeleteObject (IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	IntPtr StiTextRenderer.SelectObject (IntPtr, IntPtr)			gdi32.dll	
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Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)		uint StiTextRenderer.GetOutlineTextMetrics (IntPtr, uint, IntPtr)			gdi32.dll
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)		uint StiTextRenderer.GetOutlineTextMetrics (IntPtr, uint, IntPtr)			gdi32.dll
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)		bool StiTextRenderer.DeleteObject (IntPtr)			gdi32.dll
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)		int StiTextRenderer.SetGraphicsMode (IntPtr, int)			gdi32.dll
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)		int StiTextRenderer.SetMapMode (IntPtr, int)			gdi32.dll
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)		bool StiTextRenderer.SetWindowExtEx (IntPtr, int, int, StiTextRenderer/SIZE&)			gdi32.dll
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)		bool StiTextRenderer.SetViewportExtEx (IntPtr, int, int, StiTextRenderer/SIZE&)			gdi32.dll
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)		bool StiTextRenderer.GetWorldTransform (IntPtr, StiTextRenderer/XFORM&)			gdi32.dll
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)		bool StiTextRenderer.ModifyWorldTransform (IntPtr, StiTextRenderer/XFORM&, uint)			gdi32.dll
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)		bool StiTextRenderer.ModifyWorldTransform (IntPtr, StiTextRenderer/XFORM&, uint)			gdi32.dll
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)		bool StiTextRenderer.ModifyWorldTransform (IntPtr, StiTextRenderer/XFORM&, uint)			gdi32.dll
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string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SetTextColor (IntPtr, int)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SetBkMode (IntPtr, int)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SetBkColor (IntPtr, int)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.GetClipRgn (IntPtr, IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	IntPtr StiTextRenderer.CreateRectRgn (int, int, int, int)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SelectClipRgn (IntPtr, IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	IntPtr StiTextRenderer.SelectObject (IntPtr, IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.DrawTextExW (IntPtr, string, int, StiTextRenderer/RECT&, int, StiTextRenderer/DRAWTEXT_PARAMS)			user32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.ScriptItemize (string, int, int, StiTextRenderer/SCRIPT_CONTROL&, StiTextRenderer/SCRIPT_STATE&, IntPtr, Int32&)			usp10.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	IntPtr StiTextRenderer.SelectObject (IntPtr, IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.ScriptShape (IntPtr, IntPtr&, string, int, int, StiTextRenderer/SCRIPT_ANALYSIS&, UInt16[], UInt16[], IntPtr, Int32&)			usp10.dll	
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string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.ScriptPlace (IntPtr, IntPtr&, UInt16[], int, IntPtr, StiTextRenderer/SCRIPT_ANALYSIS&, Int32[], IntPtr, StiTextRenderer/ABC&)			usp10.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.ScriptBreak (string, int, StiTextRenderer/SCRIPT_ANALYSIS&, IntPtr)			usp10.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SetMapMode (IntPtr, int)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	bool StiTextRenderer.SetWindowExtEx (IntPtr, int, int, StiTextRenderer/SIZE&)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	bool StiTextRenderer.SetViewportExtEx (IntPtr, int, int, StiTextRenderer/SIZE&)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	bool StiTextRenderer.GetWorldTransform (IntPtr, StiTextRenderer/XFORM&)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	bool StiTextRenderer.ModifyWorldTransform (IntPtr, StiTextRenderer/XFORM&, uint)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	bool StiTextRenderer.ModifyWorldTransform (IntPtr, StiTextRenderer/XFORM&, uint)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	bool StiTextRenderer.ModifyWorldTransform (IntPtr, StiTextRenderer/XFORM&, uint)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SetTextColor (IntPtr, int)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SetBkMode (IntPtr, int)			gdi32.dll	
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string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SetBkColor (IntPtr, int)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.GetClipRgn (IntPtr, IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	IntPtr StiTextRenderer.CreateRectRgn (int, int, int, int)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SelectClipRgn (IntPtr, IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.ScriptItemize (string, int, int, StiTextRenderer/SCRIPT_CONTROL&, StiTextRenderer/SCRIPT_STATE&, IntPtr, Int32&)			usp10.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.ScriptLayout (int, Byte[], Int32[], Int32[])			usp10.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	IntPtr StiTextRenderer.SelectObject (IntPtr, IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	IntPtr StiTextRenderer.SelectObject (IntPtr, IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SetTextColor (IntPtr, int)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SetBkMode (IntPtr, int)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SetBkColor (IntPtr, int)			gdi32.dll	
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string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.ScriptShape (IntPtr, IntPtr&, string, int, int, StiTextRenderer/SCRIPT_ANALYSIS&, UInt16[], UInt16[], IntPtr, Int32&)			usp10.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	IntPtr StiTextRenderer.SelectObject (IntPtr, IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.ScriptPlace (IntPtr, IntPtr&, UInt16[], int, IntPtr, StiTextRenderer/SCRIPT_ANALYSIS&, Int32[], IntPtr, StiTextRenderer/ABC&)			usp10.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	IntPtr StiTextRenderer.SelectObject (IntPtr, IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.ScriptPlace (IntPtr, IntPtr&, UInt16[], int, IntPtr, StiTextRenderer/SCRIPT_ANALYSIS&, Int32[], IntPtr, StiTextRenderer/ABC&)			usp10.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.ScriptTextOut (IntPtr, IntPtr&, int, int, uint, StiTextRenderer/RECT&, StiTextRenderer/SCRIPT_ANALYSIS&, IntPtr, int, UInt16[], int, Int32[], IntPtr, IntPtr)			usp10.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SelectClipRgn (IntPtr, IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SelectClipRgn (IntPtr, IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	bool StiTextRenderer.DeleteObject (IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	bool StiTextRenderer.SetWorldTransform (IntPtr, StiTextRenderer/XFORM&)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SetMapMode (IntPtr, int)			gdi32.dll	
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string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.SetGraphicsMode (IntPtr, int)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	bool StiTextRenderer.DeleteObject (IntPtr)			gdi32.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.ScriptFreeCache (IntPtr&)			usp10.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	int StiTextRenderer.ScriptFreeCache (IntPtr&)			usp10.dll	
string DrawTextBase (Graphics, String&, Font, RectangleD, Color, Color, double, StiTextHorAlignment, StiVertAlignment, bool, bool, double, double, StringTrimming, bool, SizeD&, bool, ArrayList, ArrayList, bool, ArrayList, ArrayList)	bool StiTextRenderer.DeleteObject (IntPtr)			gdi32.dll	
Bitmap CaptureWindow (Control)	int Win32.SendMessage (IntPtr, int, int, IntPtr)			user32.dll	
  Stimulsoft.Controls.dll	2013.1.1600.0	0	2	3	30
Calling Method	Method that Throws NotImplementedException				
void AttachInterfaces ()	Object AxHost.GetOcx ()				
void .ctor ()	void AxHost..ctor (string)				
Calling Method	Method with [MonoTODO]		Reason		
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)		Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.		
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)		Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.		
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)		Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.		
Calling Method	P/Invoke Method		P/Invoke Library		
uint get_WM_TaskbarButtonCreated ()	uint UnsafeNativeMethods.RegisterWindowMessage (string)		user32.dll		
bool GetClientSize (IntPtr, Size&)	bool UnsafeNativeMethods.GetClientRect (IntPtr, RECT&)		user32.dll		
void InvalidatePreviews ()	int UnsafeNativeMethods.DwmInvalidateIconicBitmaps (IntPtr)		dwmapi.dll		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void DispatchMessage (Message&)	IntPtr UnsafeNativeMethods.SendMessage (IntPtr, uint, IntPtr, IntPtr)		user32.dll		
void DispatchMessage (Message&)	IntPtr UnsafeNativeMethods.SendMessage (IntPtr, uint, IntPtr, IntPtr)		user32.dll		
Bitmap GrabWindowBitmap (IntPtr, Size)	IntPtr UnsafeNativeMethods.GetWindowDC (IntPtr)		user32.dll		
Bitmap GrabWindowBitmap (IntPtr, Size)	bool UnsafeNativeMethods.StretchBlt (IntPtr, int, int, int, int, IntPtr, int, int, int, int, uint)		gdi32.dll		
Bitmap GrabWindowBitmap (IntPtr, Size)	int UnsafeNativeMethods.ReleaseDC (IntPtr, IntPtr)		user32.dll		
Point GetParentOffsetOfChild (IntPtr, IntPtr)	bool UnsafeNativeMethods.ClientToScreen (IntPtr, POINT&)		user32.dll		
Point GetParentOffsetOfChild (IntPtr, IntPtr)	bool UnsafeNativeMethods.ClientToScreen (IntPtr, POINT&)		user32.dll		
Size GetNonClientArea (IntPtr)	bool UnsafeNativeMethods.ClientToScreen (IntPtr, POINT&)		user32.dll		
Size GetNonClientArea (IntPtr)	bool UnsafeNativeMethods.GetWindowRect (IntPtr, RECT&)		user32.dll		
void .ctor (IntPtr)	int UnsafeNativeMethods.GetWindowText (IntPtr, StringBuilder, int)		user32.dll		
void InternalEnableCustomWindowPreview (IntPtr, bool)	int UnsafeNativeMethods.DwmSetWindowAttribute (IntPtr, uint, IntPtr, uint)		DwmApi.dll		
void InternalEnableCustomWindowPreview (IntPtr, bool)	int UnsafeNativeMethods.DwmSetWindowAttribute (IntPtr, uint, IntPtr, uint)		DwmApi.dll		
void SetIconicThumbnail (IntPtr, Bitmap)	int UnsafeNativeMethods.DwmSetIconicThumbnail (IntPtr, IntPtr, uint)		dwmapi.dll		
void SetPeekBitmap (IntPtr, Bitmap, bool)	int UnsafeNativeMethods.DwmSetIconicLivePreviewBitmap (IntPtr, IntPtr, IntPtr, uint)		dwmapi.dll		
void SetPeekBitmap (IntPtr, Bitmap, Point, bool)	int UnsafeNativeMethods.DwmSetIconicLivePreviewBitmap (IntPtr, IntPtr, POINT&, uint)		dwmapi.dll		
void StartDockingWindow (StiDockingPanel, Rectangle)	bool Win32.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)		user32.dll		
void ShowPopupForm ()	int Win32.ShowWindow (IntPtr, Int16)		user32.dll		
void UpdateZOrder (IntPtr)	bool Win32.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)		user32.dll		
void OnHandleCreated (EventArgs)	int StiRichTextBox.SendMessage (HandleRef, int, int, int)		user32		
StiRtfSelectionAlign get_SelectionAlignment ()	int StiRichTextBox.SendMessage (HandleRef, int, int, StiRichTextBox/PARAFORMAT&)		user32		
void set_SelectionAlignment (StiRtfSelectionAlign)	int StiRichTextBox.SendMessage (HandleRef, int, int, StiRichTextBox/PARAFORMAT&)		user32		
bool SetSelectionFont (string)	int Win32.SendMessage (IntPtr, int, int, IntPtr)		user32.dll		
bool SetSelectionSize (int)	int Win32.SendMessage (IntPtr, int, int, IntPtr)		user32.dll		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
bool SetSelectionMode (uint, uint)	int Win32.SendMessage (IntPtr, int, int, IntPtr)		user32.dll		
void SetBold (TreeView, TreeNode, bool)	int Win32.SendMessage (IntPtr, int, int, IntPtr)		user32.dll		
void Lock ()	bool Win32.LockWindowUpdate (IntPtr)		user32.dll		
void Unlock ()	bool Win32.LockWindowUpdate (IntPtr)		user32.dll		
Stimulsoft.Controls.Win.dll	2013.1.1600.0	0	8	95	390
Calling Method	Method that Throws NotImplementedException				
void PositionEditingControl (bool, bool, Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)	Rectangle DataGridViewCell.PositionEditingPanel (Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)				
void PositionEditingControl (bool, bool, Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)	Rectangle DataGridViewCell.PositionEditingPanel (Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)				
void PositionEditingControl (bool, bool, Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)	Rectangle DataGridViewCell.PositionEditingPanel (Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)				
void PositionEditingControl (bool, bool, Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)	Rectangle DataGridViewCell.PositionEditingPanel (Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)				
void PositionEditingControl (bool, bool, Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)	Rectangle DataGridViewCell.PositionEditingPanel (Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)				
void PositionEditingControl (bool, bool, Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)	Rectangle DataGridViewCell.PositionEditingPanel (Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)				
Object ValidateText ()	Object MaskedTextBox.ValidateText ()				
void PositionEditingControl (bool, bool, Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)	Rectangle DataGridViewCell.PositionEditingPanel (Rectangle, Rectangle, DataGridViewCellStyle, bool, bool, bool, bool)				
Calling Method	Method with [MonoTodo]		Reason		
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)		Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.		
void PaintBalloon (Graphics)	void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering		
void RecalcLayout ()	void GraphicsPath.Widen (Pen)		Gdiplus.WidenPath isn't implemented in libgdiplus		
void SetRoundRegion (Control)	void GraphicsPath.Widen (Pen)		Gdiplus.WidenPath isn't implemented in libgdiplus		
Image DeserializelImage (XmlElement)	int XmlTextReader.ReadBase64 (Byte[], int, int)				
Icon Deserializelcon (XmlElement)	int XmlTextReader.ReadBinHex (Byte[], int, int)				
Icon Deserializelcon (XmlElement)	int XmlTextReader.ReadBase64 (Byte[], int, int)				
void UpdateBindings ()	void BindingContext.UpdateBinding (BindingContext, Binding)		Stub, does nothing		
void PaintPieProgressBar (ItemPaintArgs)	void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering		
void PaintPieProgressBar (ItemPaintArgs)	void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void PaintSpokeProgressBar (ItemPaintArgs)		void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering	
void PaintSpokeProgressBar (ItemPaintArgs)		void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering	
void PaintSpokeProgressBar (ItemPaintArgs)		void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering	
void PaintSpokeProgressBar (ItemPaintArgs)		void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering	
Region GetRegion (Rectangle)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
void PaintNonClientArea (Graphics)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
void InitializeComponent ()		void Form.set_AutoScaleBaseSize (Size)		Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.	
void InitializeComponent ()		void Form.set_AutoScaleBaseSize (Size)		Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.	
void InitializeComponent ()		void Form.set_AutoScaleBaseSize (Size)		Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.	
void LoadFonts ()		string FontFamily.GetName (int)		The language parameter is ignored. We always return the name using the default system language.	
void LoadFonts ()		string FontFamily.GetName (int)		The language parameter is ignored. We always return the name using the default system language.	
void SetupTextBoxMessageHandler ()		AutoCompleteMode ComboBox.get_AutoCompleteMode ()		AutoCompletion algorithm is currently not implemented.	
void InitializeEditingControl (int, Object, DataGridViewCellStyle)		AutoCompleteStringCollection ComboBox.get_AutoCompleteCustomSource ()		AutoCompletion algorithm is currently not implemented.	
void InitializeEditingControl (int, Object, DataGridViewCellStyle)		void ComboBox.set_AutoCompleteCustomSource (AutoCompleteStringCollection)		AutoCompletion algorithm is currently not implemented.	
void InitializeEditingControl (int, Object, DataGridViewCellStyle)		AutoCompleteMode ComboBox.get_AutoCompleteMode ()		AutoCompletion algorithm is currently not implemented.	
void InitializeEditingControl (int, Object, DataGridViewCellStyle)		void ComboBox.set_AutoCompleteMode (AutoCompleteMode)		AutoCompletion algorithm is currently not implemented.	
void InitializeEditingControl (int, Object, DataGridViewCellStyle)		AutoCompleteSource ComboBox.get_AutoCompleteSource ()		AutoCompletion algorithm is currently not implemented.	
void InitializeEditingControl (int, Object, DataGridViewCellStyle)		void ComboBox.set_AutoCompleteSource (AutoCompleteSource)		AutoCompletion algorithm is currently not implemented.	
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
AutoCompleteStringCollection get_AutoCompleteCustomSource ()	AutoCompleteStringCollection ComboBox.get_AutoCompleteCustomSource ()			AutoCompletion algorithm is currently not implemented.	
void set_AutoCompleteCustomSource (AutoCompleteStringCollection)	void ComboBox.set_AutoCompleteCustomSource (AutoCompleteStringCollection)			AutoCompletion algorithm is currently not implemented.	
AutoCompleteMode get_AutoCompleteMode ()	AutoCompleteMode ComboBox.get_AutoCompleteMode ()			AutoCompletion algorithm is currently not implemented.	
void set_AutoCompleteMode (AutoCompleteMode)	void ComboBox.set_AutoCompleteMode (AutoCompleteMode)			AutoCompletion algorithm is currently not implemented.	
AutoCompleteSource get_AutoCompleteSource ()	AutoCompleteSource ComboBox.get_AutoCompleteSource ()			AutoCompletion algorithm is currently not implemented.	
void set_AutoCompleteSource (AutoCompleteSource)	void ComboBox.set_AutoCompleteSource (AutoCompleteSource)			AutoCompletion algorithm is currently not implemented.	
AutoCompleteStringCollection get_AutoCompleteCustomSource ()	AutoCompleteStringCollection TextBox.get_AutoCompleteCustomSource ()			AutoCompletion algorithm is currently not implemented.	
void set_AutoCompleteCustomSource (AutoCompleteStringCollection)	void TextBox.set_AutoCompleteCustomSource (AutoCompleteStringCollection)			AutoCompletion algorithm is currently not implemented.	
AutoCompleteMode get_AutoCompleteMode ()	AutoCompleteMode TextBox.get_AutoCompleteMode ()			AutoCompletion algorithm is currently not implemented.	
void set_AutoCompleteMode (AutoCompleteMode)	void TextBox.set_AutoCompleteMode (AutoCompleteMode)			AutoCompletion algorithm is currently not implemented.	
AutoCompleteSource get_AutoCompleteSource ()	AutoCompleteSource TextBox.get_AutoCompleteSource ()			AutoCompletion algorithm is currently not implemented.	
void set_AutoCompleteSource (AutoCompleteSource)	void TextBox.set_AutoCompleteSource (AutoCompleteSource)			AutoCompletion algorithm is currently not implemented.	
bool get_AutoWordSelection ()	bool RichTextBox.get_AutoWordSelection ()			Value not respected, always true	
void set_AutoWordSelection (bool)	void RichTextBox.set_AutoWordSelection (bool)			Value not respected, always true	
bool get_EnableAutoDragDrop ()	bool RichTextBox.get_EnableAutoDragDrop ()			Stub, does nothing	
void set_EnableAutoDragDrop (bool)	void RichTextBox.set_EnableAutoDragDrop (bool)			Stub, does nothing	
RichTextBoxLanguageOptions get_LanguageOption ()	RichTextBoxLanguageOptions RichTextBox.get_LanguageOption ()			Stub, does nothing	
void set_LanguageOption (RichTextBoxLanguageOptions)	void RichTextBox.set_LanguageOption (RichTextBoxLanguageOptions)			Stub, does nothing	
bool get_RichTextShortcutsEnabled ()	bool RichTextBox.get_RichTextShortcutsEnabled ()			Stub, does nothing	
void set_RichTextShortcutsEnabled (bool)	void RichTextBox.set_RichTextShortcutsEnabled (bool)			Stub, does nothing	
int get_RightMargin ()	int RichTextBox.get_RightMargin ()			Stub, does nothing	
void set_RightMargin (int)	void RichTextBox.set_RightMargin (int)			Stub, does nothing	
Color get_SelectionBackColor ()	Color RichTextBox.get_SelectionBackColor ()			Stub, does nothing	
void set_SelectionBackColor (Color)	void RichTextBox.set_SelectionBackColor (Color)			Stub, does nothing	
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
bool get_SelectionBullet ()		bool RichTextBox.get_SelectionBullet ()		Stub, does nothing	
void set_SelectionBullet (bool)		void RichTextBox.set_SelectionBullet (bool)		Stub, does nothing	
int get_SelectionCharOffset ()		int RichTextBox.get_SelectionCharOffset ()		Stub, does nothing	
void set_SelectionCharOffset (int)		void RichTextBox.set_SelectionCharOffset (int)		Stub, does nothing	
int get_SelectionHangingIndent ()		int RichTextBox.get_SelectionHangingIndent ()		Stub, does nothing	
void set_SelectionHangingIndent (int)		void RichTextBox.set_SelectionHangingIndent (int)		Stub, does nothing	
int get_SelectionIndent ()		int RichTextBox.get_SelectionIndent ()		Stub, does nothing	
void set_SelectionIndent (int)		void RichTextBox.set_SelectionIndent (int)		Stub, does nothing	
int get_SelectionRightIndent ()		int RichTextBox.get_SelectionRightIndent ()		Stub, does nothing	
void set_SelectionRightIndent (int)		void RichTextBox.set_SelectionRightIndent (int)		Stub, does nothing	
Int32[] get_SelectionTabs ()		Int32[] RichTextBox.get_SelectionTabs ()		Stub, does nothing	
void set_SelectionTabs (Int32[])		void RichTextBox.set_SelectionTabs (Int32[])		Stub, does nothing	
bool get_ShowSelectionMargin ()		bool RichTextBox.get_ShowSelectionMargin ()		Stub, does nothing	
void set_ShowSelectionMargin (bool)		void RichTextBox.set_ShowSelectionMargin (bool)		Stub, does nothing	
void DrawBorder (Graphics, RectangleF, Thickness, BorderColors)		void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering	
void DrawBorder (Graphics, RectangleF, Thickness, BorderColors)		void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering	
void DrawBorder (Graphics, RectangleF, Thickness, BorderColors)		void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering	
void DrawBorder (Graphics, RectangleF, Thickness, BorderColors)		void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering	
void DrawGradientPath (Graphics, GraphicsPath, Rectangle, Color, Color, int, int)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
void DrawRoundGradientRectangle (Graphics, Rectangle, Color, Color, int, int, int)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
void DrawGradientPathBorder (Graphics, GraphicsPath, Color, Color, int, int)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
void DrawGradientLine (Graphics, Point, Point, Color, Color, int, int)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
void DrawGradientLine (Graphics, Point, Point, Color, Color, int, int, Single[], Single[])		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
void PaintBorder (Graphics, Rectangle)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
void OnVisibleChanged (EventArgs)		void Control/ControlAccessibleObject.NotifyClients (AccessibleEvents)		Stub, does nothing	
Image DeserializelImage (XmlElement)		int XmlTextReader.ReadBase64 (Byte[], int, int)			
Icon Deserializelcon (XmlElement)		int XmlTextReader.ReadBinHex (Byte[], int, int)			
Icon Deserializelcon (XmlElement)		int XmlTextReader.ReadBase64 (Byte[], int, int)			
Region GetStyleRegion (ElementStyleDisplayInfo)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
void PaintBorder (ElementStyleDisplayInfo)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void PaintBorder (ElementStyleDisplayInfo)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
Pen CreatePen (eStyleBorderType, int, Color)		void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering	
				Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.	
void InitializeComponent ()		void Form.set_AutoScaleBaseSize (Size)			
Region GetRegion (Rectangle)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
Region GetRegion (Rectangle)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
void PaintDotNet (ItemPaintArgs)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
void SetRoundRegion (Control)		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
				Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.	
void InitializeComponent ()		void Form.set_AutoScaleBaseSize (Size)			
void PaintButtonCheck (ButtonItem, ItemPaintArgs, CompositImage, Rectangle)		void LinearGradientBrush.set_GammaCorrection (bool)		The GammaCorrection value is ignored when using libgdiplus.	
Region GetControlRegion ()		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
void SetDragWindowRegion ()		void GraphicsPath.Widen (Pen)		GdipWidenPath isn't implemented in libgdiplus	
				Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.	
void InitializeComponent ()		void Form.set_AutoScaleBaseSize (Size)			
void OnPaint (PaintEventArgs)		int Screen.get_BitsPerPixel ()		Stub, always returns 32	
Calling Method		P/Invoke Method		P/Invoke Library	
void TimerTick (Object, EventArgs)		IntPtr NativeFunctions.GetActiveWindow ()		user32	
void Show (bool)		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)		user32	
void Show (bool)		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)		user32	
void PreferenceChanged (Object, UserPreferenceChangedEventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, IntPtr, IntPtr)		user32	
void set_EnableRedraw (bool)		int NativeFunctions.SendMessage (IntPtr, int, int, int)		user32	
void set_EnableRedraw (bool)		int NativeFunctions.SendMessage (IntPtr, int, int, int)		user32	
void WndProc (Message&)		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)		user32	
void ReleaseFocus ()		IntPtr NativeFunctions.SetFocus (IntPtr)		user32.dll	
void ReleaseFocus ()		IntPtr NativeFunctions.SetFocus (IntPtr)		user32.dll	
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void PaintDotNet (PaintEventArgs)		bool NativeFunctions.DrawCaption (IntPtr, IntPtr, NativeFunctions.RECT&, eDrawCaption)	user32.dll		
void RecalcSize ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void RecalcSize (Size)		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void OnMouseMove (MouseEventArgs)		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void ResetHover ()		bool NativeFunctions.TrackMouseEvent (NativeFunctions.TRACKMOUSEEVENT&)	user32		
void ResetHover ()		bool NativeFunctions.TrackMouseEvent (NativeFunctions.TRACKMOUSEEVENT&)	user32		
void MDISysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void MDISysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void MDISysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void MDISysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void ShowBar ()		int NativeFunctions.AnimateWindow (IntPtr, int, int)	user32		
void ShowBar ()		int NativeFunctions.AnimateWindow (IntPtr, int, int)	user32		
void ShowBar ()		int NativeFunctions.AnimateWindow (IntPtr, int, int)	user32		
void ShowBar ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
bool ProcessCmdKey (Message&, Keys)		Int16 WinApi.GetKeyState (int)	user32.dll		
bool Stimulsoft.Controls.Win.DotNetBar.IMessageHandlerClient.OnKeyDown (IntPtr, IntPtr, IntPtr)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
bool InternalSysKeyDown (IntPtr, IntPtr, IntPtr)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
bool InternalSysKeyDown (IntPtr, IntPtr, IntPtr)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
void RefreshRegion (Size)		int NativeFunctions.SetWindowRgn (IntPtr, IntPtr, bool)	user32		
bool Stimulsoft.Controls.Win.DotNetBar.IMessageHandlerClient.OnKeyDown (IntPtr, IntPtr, IntPtr)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
char GetCharForKeyValue (int)		bool NativeFunctions.GetKeyboardState (Byte[])	user32		
char GetCharForKeyValue (int)		int NativeFunctions.ToAscii (uint, uint, Byte[], Byte[], uint)	user32		
void .cctor ()		Int16 NativeFunctions.GetVersionEx (NativeFunctions.OSVERSIONINFO&)	kernel32.Dll		
void ChangeMDIClientBorder (MdiClient, bool)		int BarUtilities.GetWindowLong (IntPtr, int)	user32		
void ChangeMDIClientBorder (MdiClient, bool)		int BarUtilities.SetWindowLong (IntPtr, int, int)	user32		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void ChangeMDIClientBorder (MdiClient, bool)		bool BarUtilities.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void InvalidateFormCaption (Control)		bool WinApi.RedrawWindow (IntPtr, WinApi/RECT&, IntPtr, WinApi/RedrawWindowFlags)	user32		
void ResetHover ()		bool NativeFunctions.TrackMouseEvent (NativeFunctions/TRACKMOUSEEVENT&)	user32		
void ResetHover ()		bool NativeFunctions.TrackMouseEvent (NativeFunctions/TRACKMOUSEEVENT&)	user32		
void DoDefaultAction ()		bool NativeFunctions.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void Initialize (IntPtr, Rectangle)		IntPtr WinApi.CreateCompatibleDC (IntPtr)	gdi32.dll		
void Initialize (IntPtr, Rectangle)		IntPtr WinApi.CreateDIBSection (IntPtr, WinApi/BITMAPINFO, uint, int, IntPtr, uint)	gdi32.dll		
void Initialize (IntPtr, Rectangle)		IntPtr WinApi.SelectObject (IntPtr, IntPtr)	gdi32.dll		
void Render (Graphics, Rectangle[])		int WinApi.ExcludeClipRect (IntPtr, int, int, int, int)	gdi32.dll		
void Render (Graphics, Rectangle[])		bool WinApi.BitBlt (IntPtr, int, int, int, int, IntPtr, int, int, uint)	gdi32.dll		
void Dispose ()		bool WinApi.DeleteObject (IntPtr)	gdi32		
void Dispose ()		bool WinApi.DeleteDC (IntPtr)	gdi32.dll		
void DoDefaultAction ()		bool NativeFunctions.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void SetupActiveWindowTimer ()		IntPtr NativeFunctions.GetForegroundWindow ()	user32.dll		
void SetupActiveWindowTimer ()		IntPtr NativeFunctions.GetActiveWindow ()	user32		
void ActiveWindowTimer_Tick (Object, EventArgs)		IntPtr NativeFunctions.GetForegroundWindow ()	user32.dll		
void ActiveWindowTimer_Tick (Object, EventArgs)		IntPtr NativeFunctions.GetActiveWindow ()	user32		
bool OnKeyDown (IntPtr, IntPtr, IntPtr)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
bool OnKeyDown (IntPtr, IntPtr, IntPtr)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
void set_EnableGlass (bool)		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void OnMdiChildActivate (EventArgs)		IntPtr WinApi.GetMenu (IntPtr)	user32.dll		
void OnMdiChildActivate (EventArgs)		bool WinApi.SetMenu (IntPtr, IntPtr)	user32.dll		
bool WindowsMessageNCPaint (Message&)		IntPtr WinApi.GetWindowDC (IntPtr)	user32.dll		
bool WindowsMessageNCPaint (Message&)		int WinApi.ReleaseDC (IntPtr, IntPtr)	user32.dll		
NonClientInfo GetNonClientInfo ()		bool WinApi.AdjustWindowRectEx (WinApi/RECT&, int, bool, int)	user32.dll		
Rectangle GetClientRectangle (Rectangle)		bool WinApi.AdjustWindowRectEx (WinApi/RECT&, int, bool, int)	user32.dll		
Rectangle GetClientRectangle (Rectangle)		bool WinApi.IsZoomed (IntPtr)	user32.dll		
bool WindowsMessageNCActivate (Message&)		bool NativeFunctions.LockWindowUpdate (IntPtr)	user32		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
bool WindowsMessageNCActivate (Message&)		bool NativeFunctions.LockWindowUpdate (IntPtr)	user32		
void CreateCachedCaptionBitmap ()		IntPtr WinApi.GetWindowDC (IntPtr)	user32.dll		
void CreateCachedCaptionBitmap ()		int WinApi.ReleaseDC (IntPtr, IntPtr)	user32.dll		
void DrawCachedCaptionBitmap ()		IntPtr WinApi.GetWindowDC (IntPtr)	user32.dll		
void DrawCachedCaptionBitmap ()		int WinApi.ReleaseDC (IntPtr, IntPtr)	user32.dll		
void Redraw ()		bool WinApi.RedrawWindow (IntPtr, IntPtr, IntPtr, WinApi.RedrawWindowFlags)	user32		
bool WindowsMessageNCHitTest (Message&)		int WinApi.DwmDefWindowProc (IntPtr, int, IntPtr, IntPtr, IntPtr&)	dwmapi.dll		
bool WindowsMessageNCMouseLeave (Message&)		int WinApi.DwmDefWindowProc (IntPtr, int, IntPtr, IntPtr, IntPtr&)	dwmapi.dll		
bool WindowsMessageMdiActivate (Message&)		IntPtr WinApi.GetMenu (IntPtr)	user32.dll		
bool WindowsMessageMdiActivate (Message&)		bool WinApi.SetMenu (IntPtr, IntPtr)	user32.dll		
void UpdateFormGlassState ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void AdjustBounds (Int32&, Int32&, BoundsSpecified)		bool WinApi.AdjustWindowRectEx (WinApi.RECT&, int, bool, int)	user32.dll		
void RedrawNonClient ()		bool WinApi.RedrawWindow (IntPtr, IntPtr, IntPtr, WinApi.RedrawWindowFlags)	user32		
void InvalidateNonClient (bool)		bool NativeFunctions.RedrawWindow (IntPtr, NativeFunctions.RECT&, IntPtr, uint)	user32		
void CreateCachedCaptionBitmap ()		IntPtr WinApi.GetWindowDC (IntPtr)	user32.dll		
void CreateCachedCaptionBitmap ()		int WinApi.ReleaseDC (IntPtr, IntPtr)	user32.dll		
void DrawCachedCaptionBitmap ()		IntPtr WinApi.GetWindowDC (IntPtr)	user32.dll		
void DrawCachedCaptionBitmap ()		int WinApi.ReleaseDC (IntPtr, IntPtr)	user32.dll		
bool WindowsMessageNCMouseMove (Message&)		int NativeFunctions.SendMessage (IntPtr, int, int, int)	user32		
void SystemButtons_Click (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SystemButtons_Click (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SystemButtons_Click (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SystemButtons_Click (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SystemButtons_Click (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void OnCloseEnabledChanged ()		IntPtr NativeFunctions.GetSystemMenu (IntPtr, bool)	user32.dll		
void OnCloseEnabledChanged ()		bool WinApi.EnableMenuItem (IntPtr, uint, uint)	user32.dll		
void PaintNonClientAreaBuffered ()		IntPtr WinApi.GetWindowDC (IntPtr)	user32.dll		
void PaintNonClientAreaBuffered ()		int WinApi.ReleaseDC (IntPtr, IntPtr)	user32.dll		
void Refresh (Graphics, bool)		IntPtr NativeFunctions.GetDesktopWindow ()	user32		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void ProcessKeyDown (BaselItem, KeyEventArgs)		bool NativeFunctions.GetKeyboardState (Byte[])	user32		
void ProcessKeyDown (BaselItem, KeyEventArgs)		int NativeFunctions.ToAscii (uint, uint, Byte[], Byte[], uint)	user32		
void ProcessKeyDown (BaselItem, KeyEventArgs)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
void MouseOverTimerTick (Object, EventArgs)		bool WinApi.GetWindowRect (IntPtr, WinApi/RECT&)	user32		
void DropDownTrackTimerTick (Object, EventArgs)		int WinApi.SendMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void RemoveTheme (IntPtr)		int ComboBoxEx.SetWindowTheme (IntPtr, string, string)	user32		
void WndProc (Message&)		bool WinApi.GetWindowRect (IntPtr, WinApi/RECT&)	user32		
void WndProc (Message&)		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void WndProc (Message&)		bool WinApi.GetWindowRect (IntPtr, WinApi/RECT&)	user32		
void WndProc (Message&)		IntPtr WinApi.BeginPaint (IntPtr, WinApi/PAINTSTRUCT&)	User32.dll		
void WndProc (Message&)		bool WinApi.EndPaint (IntPtr, WinApi/PAINTSTRUCT&)	User32.dll		
Rectangle GetWatermarkBounds ()		bool WinApi.GetWindowRect (IntPtr, WinApi/RECT&)	user32		
void ReleaseFocus ()		IntPtr NativeFunctions.SetFocus (IntPtr)	user32.dll		
void SetupTextBoxMessageHandler ()		IntPtr ComboBoxEx.GetWindow (IntPtr, uint)	user32		
void WndProc (Message&)		bool ComboBoxEx/ComboBoxMsgHandler.TrackMouseEvent (ComboBoxEx/ComboBoxMsgHandler /TRACKMOUSEEVENT&)	user32		
void WndProc (Message&)		bool WinApi.RedrawWindow (IntPtr, IntPtr, IntPtr, WinApi/RedrawWindowFlags)	user32		
void DrawIcon (Graphics, Rectangle)		bool NativeFunctions.DrawIconEx (IntPtr, int, int, IntPtr, int, int, int, IntPtr, int)	user32		
void KeyDown (Object, KeyEventArgs)		IntPtr DataGridViewMaskedTextBoxAdvCell.PostMessage (IntPtr, int, int, int)	user32.dll		
void KeyDown (Object, KeyEventArgs)		IntPtr DataGridViewTextBoxDropDownCell.PostMessage (IntPtr, int, int, int)	user32.dll		
void InvalidateNonClient ()		bool NativeFunctions.RedrawWindow (IntPtr, NativeFunctions/RECT&, IntPtr, uint)	user32		
void OnVisibleChanged (EventArgs)		bool WinApi.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void BorderStyle_StyleChanged (Object, EventArgs)		bool NativeFunctions.RedrawWindow (IntPtr, NativeFunctions/RECT&, IntPtr, uint)	user32		
void WndProc (Message&)		IntPtr WinApi.BeginPaint (IntPtr, WinApi/PAINTSTRUCT&)	User32.dll		
void WndProc (Message&)		bool WinApi.GetWindowRect (IntPtr, WinApi/RECT&)	user32		
void WndProc (Message&)		bool WinApi.EndPaint (IntPtr, WinApi/PAINTSTRUCT&)	User32.dll		
void WndProc (Message&)		bool WinApi.RedrawWindow (IntPtr, IntPtr, IntPtr, WinApi/RedrawWindowFlags)	user32		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void .ctor (ListViewEx)		int WinApi.SendMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void HookThread ()		int NonClientHook.GetCurrentThreadId ()	kernel32.dll		
void HookThread ()		IntPtr NonClientHook.SetWindowsHookEx (int, NonClientHook/MouseProc, IntPtr, int)	user32.dll		
void UnHookThread ()		bool NonClientHook.UnhookWindowsHookEx (IntPtr)	user32.dll		
IntPtr OnMouseHook (int, IntPtr, IntPtr)		IntPtr NonClientHook.CallNextHookEx (IntPtr, int, IntPtr, IntPtr)	user32.dll		
void WindowsMessageMouseMove (IntPtr, Point)		bool WinApi.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32		
BufferedBitmap GetNonClientAreaBitmap ()		IntPtr WinApi.GetWindowDC (IntPtr)	user32.dll		
BufferedBitmap GetNonClientAreaBitmap ()		int WinApi.ReleaseDC (IntPtr, IntPtr)	user32.dll		
void RenderNonClientAreaBitmap (BufferedBitmap)		IntPtr WinApi.GetWindowDC (IntPtr)	user32.dll		
void RenderNonClientAreaBitmap (BufferedBitmap)		int WinApi.GetScrollBarInfo (IntPtr, uint, WinApi/SCROLLBARINFO&)	user32.dll		
void RenderNonClientAreaBitmap (BufferedBitmap)		int WinApi.GetScrollBarInfo (IntPtr, uint, WinApi/SCROLLBARINFO&)	user32.dll		
void RenderNonClientAreaBitmap (BufferedBitmap)		int WinApi.ReleaseDC (IntPtr, IntPtr)	user32.dll		
void UpdateScrollValues ()		int WinApi.GetScrollBarInfo (IntPtr, uint, WinApi/SCROLLBARINFO&)	user32.dll		
void UpdateScrollValues ()		int WinApi.GetScrollBarInfo (IntPtr, uint, WinApi/SCROLLBARINFO&)	user32.dll		
Rectangle GetControlRectangle ()		bool WinApi.GetWindowRect (IntPtr, WinApi/RECT&)	user32		
void PostMouseUpSafe (IntPtr, Point)		bool WinApi.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void PostMouseUpSafe (IntPtr, Point)		bool WinApi.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void UpdateScrollBars ()		int WinApi.GetScrollBarInfo (IntPtr, uint, WinApi/SCROLLBARINFO&)	user32.dll		
void UpdateScrollBars ()		int WinApi.GetScrollBarInfo (IntPtr, uint, WinApi/SCROLLBARINFO&)	user32.dll		
void VScrollBarScroll (Object, ScrollEventArgs)		int WinApi.SendMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void HScrollBarScroll (Object, ScrollEventArgs)		int WinApi.SendMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void UpdateVerticalScrollBarValues ()		bool WinApi.GetScrollInfo (IntPtr, WinApi/SBOrientation, WinApi/SCROLLINFO&)	user32.dll		
void UpdateHorizontalScrollBarValues ()		bool WinApi.GetScrollInfo (IntPtr, WinApi/SBOrientation, WinApi/SCROLLINFO&)	user32.dll		
void ReleaseFocus ()		IntPtr NativeFunctions.SetFocus (IntPtr)	user32.dll		
void InvalidateNonClient ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void InvalidateNonClient ()		bool NativeFunctions.RedrawWindow (IntPtr, NativeFunctions.RECT&, IntPtr, uint)	user32		
void ReleaseFocus ()		IntPtr NativeFunctions.SetFocus (IntPtr)	user32.dll		
void ReleaseFocus ()		IntPtr NativeFunctions.SetFocus (IntPtr)	user32.dll		
bool OnKeyDown (IntPtr, IntPtr, IntPtr)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
bool OnKeyDown (IntPtr, IntPtr, IntPtr)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
void SetupActiveWindowTimer ()		IntPtr NativeFunctions.GetForegroundWindow ()	user32.dll		
void SetupActiveWindowTimer ()		IntPtr NativeFunctions.GetActiveWindow ()	user32		
void ActiveWindowTimer_Tick (Object, EventArgs)		IntPtr NativeFunctions.GetForegroundWindow ()	user32.dll		
void ActiveWindowTimer_Tick (Object, EventArgs)		IntPtr NativeFunctions.GetActiveWindow ()	user32		
NonClientInfo GetNonClientInfo ()		bool WinApi.AdjustWindowRectEx (WinApi/RECT&, int, bool, int)	user32.dll		
void ExtendGlass ()		int WinApi.DwmExtendFrameIntoClientArea (IntPtr, WinApi/MARGINS&)	dwmapi.dll		
bool WindowsMessageNCActivate (Message&)		IntPtr WinApi.DefWindowProc (IntPtr, WinApi/WindowsMessages, IntPtr, IntPtr)	user32.dll		
void AdjustBounds (Int32&, Int32&, BoundsSpecified)		bool WinApi.AdjustWindowRectEx (WinApi/RECT&, int, bool, int)	user32.dll		
FormWindowState GetWindowState ()		bool WinApi.GetWindowPlacement (IntPtr, WinApi/WINDOWPLACEMENT&)	user32.dll		
void SysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
Image GetSystemImage (MessageBoxIcon)		bool NativeFunctions.DrawIconEx (IntPtr, int, int, IntPtr, int, int, int, IntPtr, int)	user32		
string GetString (MetroMessageBoxDialog/SystemStrings)		string MetroMessageBoxDialog.MB_GetString (int)	user32.dll		
void InternalKeyDown (KeyEventArgs)		bool NativeFunctions.GetKeyboardState (Byte[])	user32		
void InternalKeyDown (KeyEventArgs)		int NativeFunctions.ToAscii (uint, uint, Byte[], Byte[], uint)	user32		
void InternalKeyDown (KeyEventArgs)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
bool OnMouseWheel (IntPtr, IntPtr, IntPtr)		IntPtr NativeFunctions.WindowFromPoint (NativeFunctions/POINT)	user32		
bool OnKeyDown (IntPtr, IntPtr, IntPtr)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
void ShowSystemMenu (Point)		IntPtr NativeFunctions.GetSystemMenu (IntPtr, bool)	user32.dll		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void ShowSystemMenu (Point)		int NativeFunctions.TrackPopupMenu (IntPtr, uint, int, int, int, IntPtr, IntPtr)	user32.dll		
void ShowSystemMenu (Point)		int NativeFunctions.SendMessage (IntPtr, int, int, int)	user32		
void OnMouseMove (MouseEventArgs)		int NativeFunctions.SendMessage (IntPtr, int, int, int)	user32		
void OnDoubleClick (EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void OnDoubleClick (EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SystemCaptionClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SystemCaptionClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SystemCaptionClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SystemCaptionClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void SystemCaptionClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void CloseParentForm ()		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void MDISysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void MDISysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void MDISysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void MDISysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)	user32		
void InvalidateNonClient ()		bool WinApi.RedrawWindow (IntPtr, IntPtr, IntPtr, WinApi.RedrawWindowFlags)	user32		
void TrackAutoCollapse ()		IntPtr NativeFunctions.GetForegroundWindow ()	user32.dll		
void TrackAutoCollapse ()		IntPtr NativeFunctions.GetActiveWindow ()	user32		
void ActiveWindowTimer_Tick (Object, EventArgs)		IntPtr NativeFunctions.GetForegroundWindow ()	user32.dll		
void ActiveWindowTimer_Tick (Object, EventArgs)		IntPtr NativeFunctions.GetActiveWindow ()	user32		
void PaintSystemIcon (SystemCaptionItemRendererEventArgs, bool)		bool NativeFunctions.DrawIconEx (IntPtr, int, int, IntPtr, int, int, int, IntPtr, int)	user32		
void PaintTabGroup (RibbonTabGroupRendererEventArgs)		IntPtr WinApi.CreateCompatibleDC (IntPtr)	gdi32.dll		
void PaintTabGroup (RibbonTabGroupRendererEventArgs)		IntPtr WinApi.CreateDIBSection (IntPtr, WinApi.BITMAPINFO, uint, int, IntPtr, uint)	gdi32.dll		
void PaintTabGroup (RibbonTabGroupRendererEventArgs)		IntPtr WinApi.SelectObject (IntPtr, IntPtr)	gdi32.dll		
void PaintTabGroup (RibbonTabGroupRendererEventArgs)		IntPtr WinApi.SelectObject (IntPtr, IntPtr)	gdi32.dll		
void PaintTabGroup (RibbonTabGroupRendererEventArgs)		int Themes.DrawThemeTextEx (IntPtr, IntPtr, int, int, string, int, int, Themes.RECT&, Themes.DTTOPTS&)	UxTheme.dll		
void PaintTabGroup (RibbonTabGroupRendererEventArgs)		bool WinApi.BitBlt (IntPtr, int, int, int, int, IntPtr, int, int, uint)	gdi32.dll		
void PaintTabGroup (RibbonTabGroupRendererEventArgs)		bool WinApi.DeleteObject (IntPtr)	gdi32		
void PaintTabGroup (RibbonTabGroupRendererEventArgs)		bool WinApi.DeleteObject (IntPtr)	gdi32		
void PaintTabGroup (RibbonTabGroupRendererEventArgs)		bool WinApi.DeleteDC (IntPtr)	gdi32.dll		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
Object GetMSDEVFromGIT (string, string)		int DesignTimeDte.GetRunningObjectTable (int, IRunningObjectTable&)	ole32.dll		
Object GetMSDEVFromGIT (string, string)		int DesignTimeDte.CreateBindCtx (int, IBindCtx&)	ole32.dll		
void PaintScrollCorner ()		IntPtr WinApi.GetWindowDC (IntPtr)	user32.dll		
void PaintScrollCorner ()		int WinApi.ReleaseDC (IntPtr, IntPtr)	user32.dll		
void Refresh ()		bool NativeFunctions.RedrawWindow (IntPtr, NativeFunctions.RECT&, IntPtr, uint)	user32		
void ShowFocusless ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void LayoutBars ()		int NativeFunctions.SendMessage (IntPtr, int, int, int)	user32		
void LayoutBars ()		int NativeFunctions.SendMessage (IntPtr, int, int, int)	user32		
void LayoutBars ()		int NativeFunctions.SendMessage (IntPtr, int, int, int)	user32		
void LayoutBars ()		int NativeFunctions.SendMessage (IntPtr, int, int, int)	user32		
void SplitterMouseMove (int, int)		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void CloseDockingHints ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void CloseDockingHints ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void CloseDockingHints ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void CloseDockingHints ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void CloseDockingHints ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void Stimulsoft.Controls.Win.DotNetBar.IOwner.OnParentPositionChanging ()		bool NativeFunctions.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32		
void Stimulsoft.Controls.Win.DotNetBar.IOwner.StartItemDrag (Baseltem)		bool NativeFunctions.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32		
bool Stimulsoft.Controls.Win.DotNetBar.IMessageHandlerClient.OnSysKeyDown (IntPtr, IntPtr, IntPtr)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
bool Stimulsoft.Controls.Win.DotNetBar.IMessageHandlerClient.OnSysKeyDown (IntPtr, IntPtr, IntPtr)		bool NativeFunctions.GetKeyboardState (Byte[])	user32		
bool Stimulsoft.Controls.Win.DotNetBar.IMessageHandlerClient.OnSysKeyDown (IntPtr, IntPtr, IntPtr)		int NativeFunctions.ToAscii (uint, uint, Byte[], Byte[], uint)	user32		
bool Stimulsoft.Controls.Win.DotNetBar.IMessageHandlerClient.OnSysKeyDown		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
(IntPtr, IntPtr, IntPtr)					
bool Stimulsoft.Controls.Win.DotNetBar.IMessageHandlerClient.OnKeyDown (IntPtr, IntPtr, IntPtr)	uint NativeFunctions.MapVirtualKey (uint, uint)		user32		
bool Stimulsoft.Controls.Win.DotNetBar.IMessageHandlerClient.OnKeyDown (IntPtr, IntPtr, IntPtr)	uint NativeFunctions.MapVirtualKey (uint, uint)		user32		
bool Stimulsoft.Controls.Win.DotNetBar.IMessageHandlerClient.OnKeyDown (IntPtr, IntPtr, IntPtr)	uint NativeFunctions.MapVirtualKey (uint, uint)		user32		
void Dispose ()	bool Hook.UnhookWindowsHookEx (IntPtr)		user32.dll		
void Dispose ()	bool Hook.UnhookWindowsHookEx (IntPtr)		user32.dll		
IntPtr OnMouseHook (int, IntPtr, IntPtr)	IntPtr Hook.CallNextHookEx (IntPtr, int, IntPtr, IntPtr)		user32.dll		
IntPtr OnKeyboardHook (int, IntPtr, IntPtr)	IntPtr Hook.CallNextHookEx (IntPtr, int, IntPtr, IntPtr)		user32.dll		
void .ctor (IMessageHandlerClient)	int Hook.GetCurrentThreadId ()		kernel32.dll		
void .ctor (IMessageHandlerClient)	IntPtr Hook.SetWindowsHookEx (int, Hook/MouseProc, IntPtr, int)		user32.dll		
void .ctor (IMessageHandlerClient)	int Hook.GetCurrentThreadId ()		kernel32.dll		
void .ctor (IMessageHandlerClient)	IntPtr Hook.SetWindowsHookExKeyboard (int, Hook/KeyboardProc, IntPtr, int)		user32.dll		
void ShowContents ()	IntPtr HTMLHelp.HtmlHelp (IntPtr, string, int, int)		hhctrl.ocx		
void ShowIndex ()	IntPtr HTMLHelp.HtmlHelp (IntPtr, string, int, int)		hhctrl.ocx		
void ShowSearch ()	IntPtr HTMLHelp.HtmlHelp (IntPtr, string, int, int)		hhctrl.ocx		
void CloseHelpWindow ()	bool HTMLHelp.IsWindow (IntPtr)		user32		
void CloseHelpWindow ()	bool HTMLHelp.PostMessage (IntPtr, int, int, int)		user32		
Region GetRegion (Rectangle)	IntPtr WinApi.CreateRoundRectRgn (int, int, int, int, int, int)		Gdi32.dll		
void MdiWindowItemClick (Object, EventArgs)	int NativeFunctions.SendMessage (IntPtr, int, int, int)		user32		
void MdiWindowItemClick (Object, EventArgs)	int NativeFunctions.SendMessage (IntPtr, int, int, int)		user32		
void ExKeyDown (KeyEventArgs)	bool NativeFunctions.GetKeyboardState (Byte[])		user32		
void ExKeyDown (KeyEventArgs)	int NativeFunctions.ToAscii (uint, uint, Byte[], Byte[], uint)		user32		
void ExKeyDown (KeyEventArgs)	uint NativeFunctions.MapVirtualKey (uint, uint)		user32		
void ResetHover ()	bool NativeFunctions.TrackMouseEvent (NativeFunctions/TRACKMOUSEEVENT&)		user32		
void ResetHover ()	bool NativeFunctions.TrackMouseEvent (NativeFunctions/TRACKMOUSEEVENT&)		user32		
void Show ()	int NativeFunctions.AnimateWindow (IntPtr, int, int)		user32		
void Show ()	int NativeFunctions.AnimateWindow (IntPtr, int, int)		user32		
Totals	0	25	289	785	

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void Show ()		int NativeFunctions.AnimateWindow (IntPtr, int, int)	user32		
int get_BorderMultiplierFactor ()		bool NativeFunctions.SystemParametersInfo (uint, uint, Int32&, uint)	user32		
void DrawReversibleDesktopRect (Rectangle, int)		int NativeFunctions.CreateDC (string, int, int, int)	gdi32		
void DrawReversibleDesktopRect (Rectangle, int)		int NativeFunctions.SetROP2 (int, int)	gdi32		
void DrawReversibleDesktopRect (Rectangle, int)		bool NativeFunctions.DrawFocusRect (int, NativeFunctions.RECT&)	user32		
void DrawReversibleDesktopRect (Rectangle, int)		int NativeFunctions.SetROP2 (int, int)	gdi32		
void DrawReversibleDesktopRect (Rectangle, int)		bool NativeFunctions.DeleteDC (int)	gdi32		
ePopupAnimation get_SystemMenuAnimation ()		bool NativeFunctions.SystemParametersInfo (uint, uint, Boolean&, uint)	user32		
ePopupAnimation get_SystemMenuAnimation ()		bool NativeFunctions.SystemParametersInfo (uint, uint, Boolean&, uint)	user32		
void OnDisplayChange ()		int NativeFunctions.CreateDC (string, int, int, int)	gdi32		
void OnDisplayChange ()		bool NativeFunctions.DeleteDC (int)	gdi32		
int GetColorDepth (int)		int NativeFunctions.GetDeviceCaps (int, int)	gdi32		
bool IsTerminalSession ()		int NativeFunctions.GetSystemMetrics (int)	user32.dll		
string GetClassName (IntPtr)		int NativeFunctions.GetClassName (IntPtr, StringBuilder, int)	user32.dll		
void ShowShadow ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void OnResize (EventArgs)		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void Show ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void PaintShadow ()		IntPtr NativeFunctions.GetDC (IntPtr)	User32.dll		
void PaintShadow ()		IntPtr WinApi.CreateCompatibleDC (IntPtr)	gdi32.dll		
void PaintShadow ()		IntPtr WinApi.SelectObject (IntPtr, IntPtr)	gdi32.dll		
void PaintShadow ()		bool NativeFunctions.UpdateLayeredWindow (IntPtr, IntPtr, NativeFunctions.POINT&, NativeFunctions.SIZE&, IntPtr, NativeFunctions.POINT&, int, NativeFunctions.BLENDFUNCTION&, int)	User32.dll		
void PaintShadow ()		IntPtr WinApi.SelectObject (IntPtr, IntPtr)	gdi32.dll		
void PaintShadow ()		int WinApi.ReleaseDC (IntPtr, IntPtr)	user32.dll		
void PaintShadow ()		bool WinApi.DeleteObject (IntPtr)	gdi32		
void PaintShadow ()		bool WinApi.DeleteDC (IntPtr)	gdi32.dll		
Image GetSystemImage (MessageBoxIcon)		bool NativeFunctions.DrawIconEx (IntPtr, int, int, IntPtr, int, int, int, IntPtr, int)	user32		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
string GetString (MessageBoxDialog/SystemStrings)		string MessageBoxDialog.MB_GetString (int)	user32.dll		
void PaintTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, bool, bool, int)		IntPtr WinApi.CreateCompatibleDC (IntPtr)	gdi32.dll		
void PaintTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, bool, bool, int)		IntPtr WinApi.CreateDIBSection (IntPtr, WinApi.BITMAPINFO, uint, int, IntPtr, uint)	gdi32.dll		
void PaintTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, bool, bool, int)		IntPtr WinApi.SelectObject (IntPtr, IntPtr)	gdi32.dll		
void PaintTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, bool, bool, int)		IntPtr WinApi.SelectObject (IntPtr, IntPtr)	gdi32.dll		
void PaintTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, bool, bool, int)		bool WinApi.BitBlt (IntPtr, int, int, int, int, IntPtr, int, int, uint)	gdi32.dll		
void PaintTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, bool, bool, int)		int Themes.DrawThemeTextEx (IntPtr, IntPtr, int, int, string, int, int, Themes.RECT&, Themes.DTTOPTS&)	UxTheme.dll		
void PaintTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, bool, bool, int)		bool WinApi.BitBlt (IntPtr, int, int, int, int, IntPtr, int, int, uint)	gdi32.dll		
void PaintTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, bool, bool, int)		bool WinApi.DeleteObject (IntPtr)	gdi32		
void PaintTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, bool, bool, int)		bool WinApi.DeleteObject (IntPtr)	gdi32		
void PaintTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, bool, bool, int)		bool WinApi.DeleteDC (IntPtr)	gdi32.dll		
void PaintShadowTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, Color, bool)		IntPtr WinApi.CreateCompatibleDC (IntPtr)	gdi32.dll		
void PaintShadowTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, Color, bool)		IntPtr WinApi.CreateDIBSection (IntPtr, WinApi.BITMAPINFO, uint, int, IntPtr, uint)	gdi32.dll		
void PaintShadowTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, Color, bool)		IntPtr WinApi.SelectObject (IntPtr, IntPtr)	gdi32.dll		
void PaintShadowTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, Color, bool)		IntPtr WinApi.SelectObject (IntPtr, IntPtr)	gdi32.dll		
void PaintShadowTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, Color, bool)		bool WinApi.BitBlt (IntPtr, int, int, int, int, IntPtr, int, int, uint)	gdi32.dll		
void PaintShadowTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, Color, bool)		int Themes.DrawThemeTextEx (IntPtr, IntPtr, int, int, string, int, int, Themes.RECT&, Themes.DTTOPTS&)	UxTheme.dll		
void PaintShadowTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, Color, bool)		int Themes.DrawThemeTextEx (IntPtr, IntPtr, int, int, string, int, int, Themes.RECT&, Themes.DTTOPTS&)	UxTheme.dll		
void PaintShadowTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, Color, bool)		bool WinApi.BitBlt (IntPtr, int, int, int, int, IntPtr, int, int, uint)	gdi32.dll		
void PaintShadowTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, Color, bool)		bool WinApi.DeleteObject (IntPtr)	gdi32		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void PaintShadowTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, Color, bool)		bool WinApi.DeleteObject (IntPtr)			gdi32
void PaintShadowTextOnGlass (Graphics, string, Font, Rectangle, ThemeTextFormat, Color, Color, bool)		bool WinApi.DeleteDC (IntPtr)			gdi32.dll
void SetupActiveWindowTimer ()		IntPtr NativeFunctions.GetForegroundWindow ()			user32.dll
void SetupActiveWindowTimer ()		IntPtr NativeFunctions.GetActiveWindow ()			user32
void ActiveWindowTimer_Tick (Object, EventArgs)		IntPtr NativeFunctions.GetForegroundWindow ()			user32.dll
void ActiveWindowTimer_Tick (Object, EventArgs)		IntPtr NativeFunctions.GetActiveWindow ()			user32
bool IsMaximized (Form)		bool WinApi.IsZoomed (IntPtr)			user32.dll
bool OnMouseWheel (IntPtr, IntPtr, IntPtr)		IntPtr NativeFunctions.WindowFromPoint (NativeFunctions.POINT)			user32
bool OnKeyDown (IntPtr, IntPtr, IntPtr)		uint NativeFunctions.MapVirtualKey (uint, uint)			user32
void OnMouseDown (MouseEventArgs)		IntPtr NativeFunctions.GetSystemMenu (IntPtr, bool)			user32.dll
void OnMouseDown (MouseEventArgs)		int NativeFunctions.TrackPopupMenu (IntPtr, uint, int, int, int, IntPtr, IntPtr)			user32.dll
void OnMouseDown (MouseEventArgs)		int NativeFunctions.SendMessage (IntPtr, int, int, int)			user32
void OnMouseMove (MouseEventArgs)		int NativeFunctions.SendMessage (IntPtr, int, int, int)			user32
void OnDoubleClick (EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)			user32
void OnDoubleClick (EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)			user32
void SystemCaptionClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)			user32
void SystemCaptionClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)			user32
void SystemCaptionClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)			user32
void SystemCaptionClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)			user32
void SystemCaptionClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)			user32
void MDISystemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)			user32
void MDISysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)			user32
void MDISysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)			user32
void MDISysItemClick (Object, EventArgs)		bool NativeFunctions.PostMessage (IntPtr, int, int, int)			user32
void CreateActiveWindowTimer ()		IntPtr NativeFunctions.GetActiveWindow ()			user32
void ActiveWindowTimerTick (Object, EventArgs)		IntPtr NativeFunctions.GetActiveWindow ()			user32
void ResetHover (Control)		bool NativeFunctions.TrackMouseEvent (NativeFunctions.TRACKMOUSEEVENT&)			user32
void ResetHover (Control)		bool NativeFunctions.TrackMouseEvent (NativeFunctions.TRACKMOUSEEVENT&)			user32
void ShowTooltip (SuperTooltipInfo, int, int, bool)		int NativeFunctions.AnimateWindow (IntPtr, int, int)			user32
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void ShowTooltip (SuperTooltipInfo, int, int, bool)		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void ShowTooltip (SuperTooltipInfo, int, int, bool)		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void UpdateShadow ()		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
void OnLocationChanged (EventArgs)		bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32		
bool Stimulsoft.Controls.Win.DotNetBar.IMessageHandlerClient.OnKeyDown (IntPtr, IntPtr, IntPtr)		uint NativeFunctions.MapVirtualKey (uint, uint)	user32		
void ResetHover ()		bool NativeFunctions.TrackMouseEvent (NativeFunctions.TRACKMOUSEEVENT&)	user32		
void ResetHover ()		bool NativeFunctions.TrackMouseEvent (NativeFunctions.TRACKMOUSEEVENT&)	user32		
void PaintThemed (ItemPaintArgs)		int NativeFunctions.CreateRectRgn (int, int, int, int)	gdi32		
void PaintThemed (ItemPaintArgs)		int NativeFunctions.SelectClipRgn (IntPtr, int)	gdi32		
void PaintThemed (ItemPaintArgs)		int NativeFunctions.SelectClipRgn (IntPtr, int)	gdi32		
void PaintThemed (ItemPaintArgs)		bool WinApi.DeleteObject (int)	gdi32		
Color GetSysColor (Win32/ColorType)		int Win32.GetSysColor (int)	user32.dll		
Bitmap CaptureWindow (Control)		int Win32.SendMessage (IntPtr, int, int, IntPtr)	user32.dll		
void EnsureFontLoaded ()		IntPtr Symbols.AddFontMemResourceEx (IntPtr, uint, IntPtr, UInt32&)	gdi32		
void SelectTab (TabItem, EventArgs)		int NativeFunctions.SendMessage (IntPtr, int, int, int)	user32		
void SelectTab (TabItem, EventArgs)		int NativeFunctions.SendMessage (IntPtr, int, int, int)	user32		
void InternalOnMouseDown (EventArgs)		int NativeFunctions.SendMessage (IntPtr, int, int, int)	user32		
void InternalOnMouseDown (EventArgs)		int NativeFunctions.SendMessage (IntPtr, int, int, int)	user32		
void ResetHover ()		bool NativeFunctions.TrackMouseEvent (NativeFunctions.TRACKMOUSEEVENT&)	user32		
void ResetHover ()		bool NativeFunctions.TrackMouseEvent (NativeFunctions.TRACKMOUSEEVENT&)	user32		
int DrawShadowText (Graphics, Rectangle, string, ThemeTextFormat, Color, Color, int, int)		int Themes.DrawShadowText (IntPtr, string, uint, Themes/RECT&, int, Themes/COLORREF, Themes/COLORREF, int, int)	ComCtl32.dll		
bool _IsThemeActive ()		bool Themes.IsThemeActive ()	UxTheme.dll		
int SetWindowTheme (Control, string)		int Themes.SetWindowTheme (IntPtr, IntPtr, string)	UxTheme.dll		
void InternalDrawBackground (Graphics, ThemePart, ThemeState, Rectangle)		int Themes.DrawThemeBackground (IntPtr, IntPtr, int, int, Themes/RECT&, IntPtr)	UxTheme.dll		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void InternalDrawBackground (Graphics, ThemePart, ThemeState, Rectangle, Rectangle)	int Themes.DrawThemeBackground (IntPtr, IntPtr, int, int, Themes/RECT&, Themes/RECT&)	UxTheme.dll			
IntPtr InternalGetThemeBackgroundRegion (Graphics, ThemePart, ThemeState, Rectangle)	int Themes.GetThemeBackgroundRegion (IntPtr, IntPtr, int, int, Themes/RECT&, IntPtr&)	UxTheme.dll			
void InternalDrawText (Graphics, string, Font, Rectangle, ThemePart, ThemeState, ThemeTextFormat, bool)	IntPtr Themes.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void InternalDrawText (Graphics, string, Font, Rectangle, ThemePart, ThemeState, ThemeTextFormat, bool)	int Themes.DrawThemeText (IntPtr, IntPtr, int, int, string, int, int, Themes/RECT&)	UxTheme.dll			
void InternalDrawText (Graphics, string, Font, Rectangle, ThemePart, ThemeState, ThemeTextFormat, bool)	IntPtr Themes.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void InternalDrawText (Graphics, string, Font, Rectangle, ThemePart, ThemeState, ThemeTextFormat, bool)	bool WinApi.DeleteObject (IntPtr)	gdi32			
void InternalDrawTextEx (Graphics, string, Font, Rectangle, ThemePart, ThemeState, ThemeTextFormat, Themes/DTTOPTS)	IntPtr Themes.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void InternalDrawTextEx (Graphics, string, Font, Rectangle, ThemePart, ThemeState, ThemeTextFormat, Themes/DTTOPTS)	int Themes.DrawThemeTextEx (IntPtr, IntPtr, int, int, string, int, int, Themes/RECT&, Themes/DTTOPTS&)	UxTheme.dll			
void InternalDrawTextEx (Graphics, string, Font, Rectangle, ThemePart, ThemeState, ThemeTextFormat, Themes/DTTOPTS)	IntPtr Themes.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void InternalDrawTextEx (Graphics, string, Font, Rectangle, ThemePart, ThemeState, ThemeTextFormat, Themes/DTTOPTS)	bool WinApi.DeleteObject (IntPtr)	gdi32			
bool IsPartDefined (ThemePart, ThemeState)	bool Themes.IsThemePartDefined (IntPtr, int, int)	UxTheme.dll			
void Dispose ()	int Themes.CloseThemeData (IntPtr)	UxTheme.dll			
Size ThemeMinSize (Graphics, ThemePart, ThemeState)	int Themes.GetThemePartSize (IntPtr, IntPtr, int, int, IntPtr, int, Themes/SIZE&)	UxTheme.dll			
Size ThemeTrueSize (Graphics, ThemePart, ThemeState)	int Themes.GetThemePartSize (IntPtr, IntPtr, int, int, IntPtr, int, Themes/SIZE&)	UxTheme.dll			
Size ThemeDrawSize (Graphics, ThemePart, ThemeState)	int Themes.GetThemePartSize (IntPtr, IntPtr, int, int, IntPtr, int, Themes/SIZE&)	UxTheme.dll			
void .ctor (Control)	IntPtr Themes.OpenThemeData (IntPtr, string)	UxTheme.dll			
void ShowToolTip ()	bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32			
void ShowToolTip ()	bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32			
void OnLocationChanged (EventArgs)	bool NativeFunctions.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32			
void Initialize ()	IntPtr WinApi.SubclassWindow64 (IntPtr, int, WinApi/WindowProcDelegate)	user32			
void Initialize ()	IntPtr WinApi.SubclassWindow (IntPtr, int, WinApi/WindowProcDelegate)	user32			
Totals	0	25	289	785	

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
uint WindowProc (IntPtr, int, IntPtr, IntPtr)	void WinApi.CloseTouchInputHandle (IntPtr)		user32		
uint WindowProc (IntPtr, int, IntPtr, IntPtr)	uint WinApi.CallWindowProc (IntPtr, IntPtr, int, IntPtr, IntPtr)		user32		
uint WindowProc (IntPtr, int, IntPtr, IntPtr)	bool WinApi.GetGestureInfo (IntPtr, WinApi/GESTUREINFO&)		user32		
uint WindowProc (IntPtr, int, IntPtr, IntPtr)	bool WinApi.CloseGestureInfoHandle (IntPtr)		user32		
uint WindowProc (IntPtr, int, IntPtr, IntPtr)	uint WinApi.CallWindowProc (IntPtr, IntPtr, int, IntPtr, IntPtr)		user32		
bool RegisterTouchWindow ()	bool WinApi.SetGestureConfig (IntPtr, uint, uint, WinApi/GESTURECONFIG[], uint)		user32		
bool RegisterTouchWindow ()	bool WinApi.RegisterTouchWindow (IntPtr, WinApi/TouchWindowFlag)		user32		
void set_DisablePalmRejection (bool)	bool WinApi.UnregisterTouchWindow (IntPtr)		user32		
WinApi/DigitizerStatus GetDigitizerStatus ()	int WinApi.GetDigitizerCapabilities (WinApi/DigitizerIndex)		user32		
bool GetIsVisible (Control)	bool WinApi.GetWindowRect (IntPtr, WinApi/RECT&)		user32		
bool GetIsVisible (Control)	IntPtr NativeFunctions.ChildWindowFromPoint (IntPtr, NativeFunctions/POINT)		user32		
Rectangle GetControlRect (Control)	bool WinApi.GetWindowRect (IntPtr, WinApi/RECT&)		user32		
char ToAscii (uint)	bool NativeFunctions.GetKeyboardState (Byte[])		user32		
char ToAscii (uint)	int WinApi.ToAscii (uint, uint, Byte[], StringBuilder, uint)		user32.dll		
IntPtr GetWindowLongPtr (IntPtr, int)	IntPtr WinApi.GetWindowLongPtr64 (IntPtr, int)		user32.dll		
IntPtr GetWindowLongPtr (IntPtr, int)	int WinApi.GetWindowLong32 (IntPtr, int)		user32.dll		
IntPtr SetWindowLongPtr (IntPtr, int, IntPtr)	IntPtr WinApi.SetWindowLongPtr64 (IntPtr, int, IntPtr)		user32.dll		
IntPtr SetWindowLongPtr (IntPtr, int, IntPtr)	int WinApi.SetWindowLongPtr32 (IntPtr, int, int)		user32.dll		
bool ModifyHwndStyle (IntPtr, int, int)	int WinApi.SetWindowLong (IntPtr, int, int)		user32.dll		
void ExtendGlass (IntPtr, int)	int WinApi.DwmExtendFrameIntoClientArea (IntPtr, WinApi/MARGINS&)		dwmapi.dll		
bool get_IsGlassEnabled ()	bool WinApi.DwmIsCompositionEnabled ()		dwmapi.dll		
bool MoveNext ()	bool WinApi.GetTouchInputInfo (IntPtr, int, WinApi/TOUCHINPUT[], int)		user32		
 Stimulsoft.Database.dll	2013.1.1600.0	0	5	12	20
Calling Method	Method that Throws NotImplementedException				
string EditConnectionString (string)	Type Type.GetTypeFromCLSID (Guid)				
ArrayList GetServersFromSqlDataSourceEnumerator ()	SqlDataSourceEnumerator SqlDataSourceEnumerator.get_Instance ()				
void GetDatabaseList (BaseSyntaxProvider, SQLQualifiedNameList)	DataTable OleDbConnection.GetOleDbSchemaTable (Guid, Object[])				
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void LoadMetadataObjects (BaseSyntaxProvider, MetadataFilter, MetadataContainer, SQLQualifiedName)	DataTable OleDbConnection.GetOleDbSchemaTable (Guid, Object[])				
void LoadMetadataRelations (BaseSyntaxProvider, MetadataFilter, MetadataContainer, SQLQualifiedName)	DataTable OleDbConnection.GetOleDbSchemaTable (Guid, Object[])				
Calling Method	Method with [MonoTodo]		Reason		
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)		Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.		
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)		Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.		
string EditConnectionString (string)	Type.GetTypeFromCLSID (Guid)		This operation is currently not supported by Mono		
ArrayList GetServersFromSqlDataSourceEnumerator ()	SqlDataSourceEnumerator SqlDataSourceEnumerator.get_Instance ()				
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)		Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.		
void .ctor (ControlOwner)	void DataGridView.set_VirtualMode (bool)		VirtualMode is not supported.		
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)		Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.		
void GetDatabaseList (BaseSyntaxProvider, SQLQualifiedNameList)	DataTable OleDbConnection.GetOleDbSchemaTable (Guid, Object[])				
void LoadMetadataObjects (BaseSyntaxProvider, MetadataFilter, MetadataContainer, SQLQualifiedName)	DataTable OleDbConnection.GetOleDbSchemaTable (Guid, Object[])				
void LoadMetadataRelations (BaseSyntaxProvider, MetadataFilter, MetadataContainer, SQLQualifiedName)	DataTable OleDbConnection.GetOleDbSchemaTable (Guid, Object[])				
void DoUpdateControlParams ()	void TabControl.set_RightToLeftLayout (bool)		RTL not supported		
void .ctor (UnionSubQuery, QueryBuilder)	void SplitContainer.set_TabStop (bool)		Stub, never called		
Calling Method	P/Invoke Method		P/Invoke Library		
ArrayList GetOdbcDataSources ()	Int16 StiOdbcConnectionStringForm.SQLAllocHandle (UInt16, int, IntPtr&)		odbc32.dll		
ArrayList GetOdbcDataSources ()	Int16 StiOdbcConnectionStringForm.SQLSetEnvAttr (IntPtr, UInt16, IntPtr, int)		odbc32.dll		
ArrayList GetOdbcDataSources ()	Int16 StiOdbcConnectionStringForm.SQLDataSources (IntPtr, Int16, StringBuilder, Int16, Int16&, StringBuilder, Int16, Int16&)		odbc32.dll		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
ArrayList GetOdbcDataSources ()	Int16 StiOdbcConnectionStringForm.SQLDataSources (IntPtr, Int16, StringBuilder, Int16, Int16&, StringBuilder, Int16, Int16&)		odbc32.dll		
ArrayList GetOdbcDataSources ()	Int16 StiOdbcConnectionStringForm.SQLFreeHandle (UInt16, IntPtr)		odbc32.dll		
string GetConnectionString ()	Int16 StiOdbcConnectionStringForm.SQLAllocEnv (IntPtr&)		odbc32.dll		
string GetConnectionString ()	Int16 StiOdbcConnectionStringForm.SQLAllocConnect (IntPtr, IntPtr&)		odbc32.dll		
string GetConnectionString ()	Int16 StiOdbcConnectionStringForm.SQLDriverConnect (IntPtr, IntPtr, string, Int16, StringBuilder, Int16, Int16&, UInt16)		odbc32.dll		
string GetConnectionString ()	Int16 StiOdbcConnectionStringForm.SQLDriverConnect (IntPtr, IntPtr, string, Int16, StringBuilder, Int16, Int16&, UInt16)		odbc32.dll		
string GetConnectionString ()	Int16 StiOdbcConnectionStringForm.SQLDisconnect (IntPtr)		odbc32.dll		
string GetConnectionString ()	Int16 StiOdbcConnectionStringForm.SQLFreeConnect (IntPtr)		odbc32.dll		
string GetConnectionString ()	Int16 StiOdbcConnectionStringForm.SQLFreeEnv (IntPtr)		odbc32.dll		
String[] GetServers ()	Int16 StiSqlLocator.SQLAllocHandle (Int16, IntPtr, IntPtr&)		odbc32.dll		
String[] GetServers ()	Int16 StiSqlLocator.SQLSetEnvAttr (IntPtr, int, IntPtr, int)		odbc32.dll		
String[] GetServers ()	Int16 StiSqlLocator.SQLAllocHandle (Int16, IntPtr, IntPtr&)		odbc32.dll		
String[] GetServers ()	Int16 StiSqlLocator.SQLBrowseConnect (IntPtr, StringBuilder, Int16, StringBuilder, Int16, Int16&)		odbc32.dll		
String[] GetServers ()	Int16 StiSqlLocator.SQLBrowseConnect (IntPtr, StringBuilder, Int16, StringBuilder, Int16, Int16&)		odbc32.dll		
String[] GetServers ()	Int16 StiSqlLocator.SQLFreeHandle (Int16, IntPtr)		odbc32.dll		
String[] GetServers ()	Int16 StiSqlLocator.SQLFreeHandle (Int16, IntPtr)		odbc32.dll		
void SetSQL (string)	IntPtr Win32.PostMessage (IntPtr, int, IntPtr, IntPtr)		user32.dll		
 Stimulsoft.Design.dll	2013.1.1600.0	0	0	0	0
 Stimulsoft.Editor.dll	2013.1.1600.0	0	0	6	127
Calling Method	Method with [MonoTodo]	Reason			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
Calling Method	P/Invoke Method	P/Invoke Library			
void Finalize ()	bool Win32.DeleteObject (IntPtr)	gdi32.dll			
void .ctor (Font, IntPtr)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void .ctor (Font, IntPtr)	int Win32.GetTextMetrics (IntPtr, Win32/TextMetrics&)	gdi32.dll			
int GetCharWidth (char)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void SelectFontInfo (FontInfo)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void Finalize ()	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void Finalize ()	bool Win32.DeleteObject (IntPtr)	gdi32.dll			
void Finalize ()	bool Win32.DeleteDC (IntPtr)	gdi32.dll			
void .ctor ()	IntPtr Win32.GetDC (IntPtr)	user32.dll			
void .ctor ()	IntPtr Win32.CreateCompatibleDC (IntPtr)	gdi32.dll			
void .ctor ()	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void .ctor ()	int Win32.ReleaseDC (IntPtr, IntPtr)	user32.dll			
void InitDC (IntPtr)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void ClearPens ()	bool Win32.DeleteObject (IntPtr)	gdi32.dll			
void ClearBrushes ()	bool Win32.DeleteObject (IntPtr)	gdi32.dll			
Object CreatePen (Color)	IntPtr Win32.CreatePen (int, int, int)	gdi32.dll			
Object CreateBrush (Color)	IntPtr Win32.CreateSolidBrush (int)	gdi32.dll			
void SelectTextColor (Color)	int Win32.SetTextColor (IntPtr, int)	gdi32.dll			
void SelectPen (Color, bool)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void SelectBrush (Color, bool)	int Win32.SetBkColor (IntPtr, int)	gdi32.dll			
void SelectOpaque (bool)	int Win32.SetBkMode (IntPtr, int)	gdi32.dll			
void Transform (int, int, Single, Single)	int Win32.SetGraphicsMode (IntPtr, int)	gdi32.dll			
void Transform (int, int, Single, Single)	bool Win32.SetWorldTransform (IntPtr, Win32/XFORM&)	gdi32.dll			
void EndTransform ()	bool Win32.SetWorldTransform (IntPtr, Win32/XFORM&)	gdi32.dll			
void BeginPaint (Graphics)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void BeginPaint (Graphics)	int Win32.SetTextColor (IntPtr, int)	gdi32.dll			
void BeginPaint (Graphics)	int Win32.SetBkColor (IntPtr, int)	gdi32.dll			
void BeginPaint (Graphics)	int Win32.SetBkMode (IntPtr, int)	gdi32.dll			
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void BeginPaint (Graphics)	int Win32.GetGraphicsMode (IntPtr)	gdi32.dll			
void BeginPaint (Graphics)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void BeginPaint (Graphics)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void EndPaint ()	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void EndPaint ()	int Win32.SetTextColor (IntPtr, int)	gdi32.dll			
void EndPaint ()	int Win32.SetBkColor (IntPtr, int)	gdi32.dll			
void EndPaint ()	int Win32.SetBkMode (IntPtr, int)	gdi32.dll			
void EndPaint ()	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void EndPaint ()	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void SafeBeginPaint (Graphics)	bool Win32.SetWorldTransform (IntPtr, Win32/XFORM&)	gdi32.dll			
void DrawThemeBackground (IntPtr, int, int, Rectangle)	bool Win32.DrawThemeBackground (IntPtr, IntPtr, int, int, Win32/GdiRect&, IntPtr)	uxtheme.dll			
void DrawRoundRectangle (int, int, int, int, int, int)	bool Win32.RoundRect (IntPtr, int, int, int, int, int, int)	gdi32.dll			
void DrawImage (ImageList, int, Rectangle)	bool Win32.ImageList_DrawEx (IntPtr, int, IntPtr, int, int, int, int, int, int)	comctl32.dll			
void DrawLine (int, int, int, int)	bool Win32.MoveToEx (IntPtr, int, int, IntPtr)	gdi32.dll			
void DrawLine (int, int, int, int)	bool Win32.LineTo (IntPtr, int, int)	gdi32.dll			
void DrawLine (int, int, int, int, Color, int, DashStyle)	IntPtr Win32.CreatePen (int, int, int)	gdi32.dll			
void DrawLine (int, int, int, int, Color, int, DashStyle)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void DrawLine (int, int, int, int, Color, int, DashStyle)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void DrawLine (int, int, int, int, Color, int, DashStyle)	bool Win32.DeleteObject (IntPtr)	gdi32.dll			
void DrawWave (Rectangle, Color)	IntPtr Win32.CreatePen (int, int, int)	gdi32.dll			
void DrawWave (Rectangle, Color)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void DrawWave (Rectangle, Color)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void DrawWave (Rectangle, Color)	bool Win32.DeleteObject (IntPtr)	gdi32.dll			
void DrawPolygon (Point[], Color)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void DrawPolygon (Point[], Color)	IntPtr Win32.CreatePen (int, int, int)	gdi32.dll			
void DrawPolygon (Point[], Color)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void DrawPolygon (Point[], Color)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
void DrawPolygon (Point[], Color)	IntPtr Win32.SelectObject (IntPtr, IntPtr)	gdi32.dll			
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void DrawPolygon (Point[], Color)	bool Win32.DeleteObject (IntPtr)	gdi32.dll			
void IntersectClipRect (int, int, int, int)	int Win32.IntersectClipRect (IntPtr, int, int, int, int)	gdi32.dll			
void ExcludeClipRect (int, int, int, int)	int Win32.ExcludeClipRect (IntPtr, int, int, int, int)	gdi32.dll			
IntPtr SaveClip (Rectangle)	int Win32.GetClipRgn (IntPtr, IntPtr)	gdi32.dll			
void RestoreClip (IntPtr)	int Win32.SelectClipRgn (IntPtr, IntPtr)	gdi32.dll			
void RestoreClip (IntPtr)	bool Win32.DeleteObject (IntPtr)	gdi32.dll			
void DrawThemeBackground (IntPtr, int, int, Rectangle)	bool Win32.DrawThemeBackground (IntPtr, IntPtr, int, int, Win32/GdiRect&, IntPtr)	uxtheme.dll			
bool InitCommonControls (int)	bool Win32.InitCommonControlsEx (Win32/INITCOMMONCONTROLSEX&)	comctl32.dll			
int FillRect (IntPtr, int, int, int, int, IntPtr)	int Win32.FillRect (IntPtr, Win32/GdiRect&, IntPtr)	user32.dll			
int FrameRect (IntPtr, int, int, int, int, IntPtr)	int Win32.FrameRect (IntPtr, Win32/GdiRect&, IntPtr)	user32.dll			
bool DrawFocusRect (IntPtr, int, int, int, int)	bool Win32.DrawFocusRect (IntPtr, Win32/GdiRect&)	user32.dll			
bool PolyBezier (IntPtr, Point[], int)	bool Win32.PolyBezier (IntPtr, IntPtr, int)	gdi32.dll			
bool Polygon (IntPtr, Point[], int)	bool Win32.Polygon (IntPtr, IntPtr, int)	gdi32.dll			
int SetPixel (IntPtr, int, int, Color)	int Win32.SetPixel (IntPtr, int, int, int)	gdi32.dll			
int ExtTextOut (IntPtr, Rectangle, int, int, int, string, int, Int32[])	int Win32.ExtTextOut (IntPtr, int, int, int, Win32/GdiRect&, string, int, IntPtr)	gdi32.dll			
bool DrawEdge (IntPtr, Rectangle&, int, int)	bool Win32.DrawEdge (IntPtr, Win32/GdiRect&, int, int)	user32.dll			
int DrawText (IntPtr, string, int, Rectangle&, int)	int Win32.DrawText (IntPtr, string, int, Win32/GdiRect&, int)	user32.dll			
bool GetTextExtentPoint32 (IntPtr, string, int, Size&)	bool Win32.GetTextExtentPoint32 (IntPtr, string, int, Win32/GdiSize&)	gdi32.dll			
bool GetCharWidth32 (IntPtr, int, int, Int32[]&)	bool Win32.GetCharWidth32 (IntPtr, int, int, IntPtr)	gdi32.dll			
bool GetCharABCWidths (IntPtr, int, int, Int32[]&)	bool Win32.GetCharABCWidths (IntPtr, int, int, IntPtr)	gdi32.dll			
bool GetTextExtentExPoint (IntPtr, string, int, Int32[]&, Size&)	bool Win32.GetTextExtentExPoint (IntPtr, string, int, int, IntPtr, IntPtr, Win32/GdiSize&)	gdi32.dll			
string GetText (IntPtr)	IntPtr Win32.SendMessage (IntPtr, int, IntPtr, IntPtr)	user32.dll			
void SetText (IntPtr, string)	IntPtr Win32.SendMessage (IntPtr, int, IntPtr, IntPtr)	user32.dll			
string GetClassName (IntPtr)	int Win32.GetClassName (IntPtr, IntPtr, int)	user32.dll			
IntPtr CreateRectRgnIndirect (Rectangle)	IntPtr Win32.CreateRectRgnIndirect (Win32/GdiRect&)	gdi32.dll			
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void ScrollWindow (IntPtr, int, int, Rectangle)	bool Win32.ScrollWindow (IntPtr, int, int, Win32/GdiRect&, IntPtr)	user32.dll			
void SetScrollSize (IntPtr, int, int, int, int)	int Win32.SetScrollInfo (IntPtr, int, Win32/ScrollInfo&, bool)	user32.dll			
void SetScrollPos (IntPtr, int, int)	int Win32.SetScrollInfo (IntPtr, int, Win32/ScrollInfo&, bool)	user32.dll			
int GetScrollPos (IntPtr, int)	int Win32.GetScrollInfo (IntPtr, int, Win32/ScrollInfo&)	user32.dll			
int GetScrollSize (IntPtr, int)	int Win32.GetScrollInfo (IntPtr, int, Win32/ScrollInfo&)	user32.dll			
void FlatSB_SetScrollSize (IntPtr, int, int, int, int)	int Win32.FlatSB_SetScrollInfo (IntPtr, int, Win32/ScrollInfo&, bool)	comctl32.dll			
void FlatSB_SetScrollPos (IntPtr, int, int)	int Win32.FlatSB_SetScrollInfo (IntPtr, int, Win32/ScrollInfo&, bool)	comctl32.dll			
int FlatSB_GetScrollPos (IntPtr, int)	bool Win32.FlatSB_GetScrollInfo (IntPtr, int, Win32/ScrollInfo&)	comctl32.dll			
int FlatSB_GetScrollSize (IntPtr, int)	bool Win32.FlatSB_GetScrollInfo (IntPtr, int, Win32/ScrollInfo&)	comctl32.dll			
bool ShowWindowTopMost (IntPtr, int, int, int, int)	bool Win32.SetWindowPos (IntPtr, IntPtr, int, int, int, int, int)	user32.dll			
Size GetScreenCaps ()	IntPtr Win32.GetDC (IntPtr)	user32.dll			
Size GetScreenCaps ()	int Win32.GetDeviceCaps (IntPtr, int)	gdi32.dll			
Size GetScreenCaps ()	int Win32.GetDeviceCaps (IntPtr, int)	gdi32.dll			
Size GetScreenCaps ()	int Win32.ReleaseDC (IntPtr, IntPtr)	user32.dll			
int GetScrollSize (bool)	int Win32.GetSystemMetrics (int)	user32.dll			
int GetDoubleClickTime ()	int Win32.GetDoubleClickTime ()	user32.dll			
IntPtr SendMessage (IntPtr, int, IntPtr, IntPtr)	IntPtr Win32.SendMessage (IntPtr, int, IntPtr, IntPtr)	user32.dll			
bool PostMessage (IntPtr, int, IntPtr, IntPtr)	bool Win32.PostMessage (IntPtr, int, IntPtr, IntPtr)	user32.dll			
IntPtr SetMouseHook (HookHandler)	IntPtr Win32.SetWindowsHookEx (int, HookHandler, IntPtr, int)	user32.dll			
IntPtr SetWndProcHook (HookHandler)	IntPtr Win32.SetWindowsHookEx (int, HookHandler, IntPtr, int)	user32.dll			
bool ReleaseHook (IntPtr)	bool Win32.UnhookWindowsHookEx (IntPtr)	user32.dll			
IntPtr CallNextHook (IntPtr, int, IntPtr, IntPtr)	IntPtr Win32.CallNextHookEx (IntPtr, int, IntPtr, IntPtr)	user32.dll			
bool EnumChildWindows (IntPtr, EnumChildProc, IntPtr)	bool Win32.EnumChildWindows (IntPtr, EnumChildProc, IntPtr)	user32.dll			
IntPtr GetWindowDC (IntPtr)	IntPtr Win32.GetWindowDC (IntPtr)	user32.dll			
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
int ReleaseDC (IntPtr, IntPtr)	int Win32.ReleaseDC (IntPtr, IntPtr)	user32.dll			
bool CreateCaret (IntPtr, int, int)	bool Win32.CreateCaret (IntPtr, IntPtr, int, int)	user32.dll			
bool ShowCaret (IntPtr)	bool Win32.ShowCaret (IntPtr)	user32.dll			
bool DestroyCaret ()	bool Win32.DestroyCaret ()	user32.dll			
bool SetCaretPos (int, int)	bool Win32.SetCaretPos (int, int)	user32.dll			
IntPtr SetCursor (IntPtr)	IntPtr Win32.SetCursor (IntPtr)	user32.dll			
int ExcludeClipRect (IntPtr, int, int, int, int, int)	int Win32.ExcludeClipRect (IntPtr, int, int, int, int, int)	gdi32.dll			
bool InitializeFlatSB (IntPtr)	bool Win32.InitializeFlatSB (IntPtr)	comctl32.dll			
bool InitializeFlatSB (IntPtr)	bool Win32.FlatSB_SetScrollProp (IntPtr, int, IntPtr, bool)	comctl32.dll			
bool InitializeFlatSB (IntPtr)	bool Win32.FlatSB_SetScrollProp (IntPtr, int, IntPtr, bool)	comctl32.dll			
bool UninitializeFlatSB (IntPtr)	bool Win32.UninitializeFlatSB (IntPtr)	comctl32.dll			
void MessageBeep ()	bool Win32.MessageBeep (int)	user32.dll			
void Beep (int, int)	bool Win32.Beep (int, int)	kernel32.dll			
void CheckThemes ()	bool Win32.IsAppThemed ()	uxtheme.dll			
void CheckThemes ()	bool Win32.IsThemeActive ()	uxtheme.dll			
void CheckThemes ()	int Win32.GetThemeAppProperties ()	uxtheme.dll			
void Close ()	int Win32.CloseThemeData (IntPtr)	uxtheme.dll			
void DrawThemeBackground (IntPtr, int, int, Rectangle)	bool Win32.DrawThemeBackground (IntPtr, IntPtr, int, int, Win32/GdiRect&, IntPtr)	uxtheme.dll			
void OpenTheme (string)	IntPtr Win32.OpenThemeData (IntPtr, string)	uxtheme.dll			
string get_GetCurrentThemeName ()	int Win32.GetCurrentThemeName (IntPtr, int, IntPtr, int, IntPtr, IntPtr)	uxtheme.dll			
Color GetGroupCaptionColor (bool)	int Win32.GetThemeColor (IntPtr, int, int, int, Win32/ColorRef&)	uxtheme.dll			
void Open (string)	IntPtr Win32.OpenThemeData (IntPtr, string)	uxtheme.dll			
 Stimulsoft.Report.Check.dll	2013.1.1600.0	0	0	0	0
 Stimulsoft.Report.Compare.dll	2013.1.1600.0	0	0	0	0
 Stimulsoft.Report.Design.dll	2013.1.1600.0	0	0	86	0
Calling Method	Method with [MonoTodo]	Reason			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
Totals		0	25	289	785

Totals

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
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void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void CheckPreviewControl ()	void WebBrowser..ctor ()	WebBrowser control is only supported on Linux/Windows. No support for OSX.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
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void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void ErrorProvider.set_DataMember (string)	Stub, does nothing			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
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void InitializeComponent ()	void ErrorProvider.set_DataMember (string)	Stub, does nothing			
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
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void InitializeComponent ()	void ErrorProvider.set_DataMember (string)	Stub, does nothing			
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void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void ErrorProvider.set_DataMember (string)	Stub, does nothing			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void ErrorProvider.set_DataMember (string)	Stub, does nothing			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.monoproject.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void RefreshParam ()	int RichTextBox.get_SelectionCharOffset ()	Stub, does nothing			
void RefreshParam ()	int RichTextBox.get_SelectionCharOffset ()	Stub, does nothing			
Totals		0	25	289	785

4/29/2013 11:00 PM

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
void InitializeComponent ()	void Form.set_AutoScaleBaseSize (Size)	Setting this is probably unintentional and can cause Forms to be improperly sized. See http://www.mono-project.com/FAQ:_Winforms#My_forms_are_sized_improperly for details.			
  Stimulsoft.Report.dll	2013.1.1600.0	0	10	77	114
Calling Method		Method that Throws NotImplementedException			
StiDataColumnsCollection GetColumnsFromData (StiData, StiDataSource)		void OdbcCommandBuilder.DeriveParameters (OdbcCommand)			
StiDataColumnsCollection GetColumnsFromData (StiData, StiDataSource)		void OleDbCommandBuilder.DeriveParameters (OleDbCommand)			
StiDatabaseInformation GetDatabaseInformation ()		void OleDbCommandBuilder.DeriveParameters (OleDbCommand)			
void RenderRtf (StiPdfExportService/StiPdfData)		void Graphics.EnumerateMetafile (Metafile, Point, Graphics/EnumerateMetafileProc)			
void AssembleRtf (StiComponent)		void Graphics.EnumerateMetafile (Metafile, Point, Graphics/EnumerateMetafileProc)			
void RenderTextToEmf (StiPdfExportService/StiPdfData, Single)		void Graphics.EnumerateMetafile (Metafile, Point, Graphics/EnumerateMetafileProc)			
void AssembleTextToEmf (StiComponent, Single)		void Graphics.EnumerateMetafile (Metafile, Point, Graphics/EnumerateMetafileProc)			
void RenderCheckbox (StiPdfExportService/StiPdfData)		void Graphics.EnumerateMetafile (Metafile, Point, Graphics/EnumerateMetafileProc)			
void AssembleCheckbox (StiComponent)		void Graphics.EnumerateMetafile (Metafile, Point, Graphics/EnumerateMetafileProc)			
Graphics get_GlobalRichTextMeasureGraphics ()		Graphics PrinterSettings.CreateMeasurementGraphics ()			
Calling Method		Method with [MonoTodo]		Reason	
void Serialize (StiCodeDomSerializer, StiReport, StiBusinessObject, bool, CodeTypeDeclaration, CodeConstructor)		void CodeTypeReference..ctor (string)		We should parse basetype from right to left in 2.0 profile.	
void Serialize (StiCodeDomSerializer, StiReport, StiBusinessObject, bool, CodeTypeDeclaration, CodeConstructor)		void CodeTypeReference..ctor (string)		We should parse basetype from right to left in 2.0 profile.	
void AddConditions (StiCodeDomSerializer, string, StiPropertyInfo)		void CodeTypeReference..ctor (Type)		We should parse basetype from right to left in 2.0 profile.	
void AddConditions (StiCodeDomSerializer, string, StiPropertyInfo)		void CodeTypeReference..ctor (Type)		We should parse basetype from right to left in 2.0 profile.	
void Serialize (StiCodeDomSerializer, StiReport)		void CodeTypeReference..ctor (string)		We should parse basetype from right to left in 2.0 profile.	
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void Serialize (StiCodeDomSerializer, StiReport)	void CodeTypeReference..ctor (string)			We should parse basetype from right to left in 2.0 profile.	
void Serialize (StiCodeDomSerializer, StiReport)	void CodeTypeReference..ctor (string)			We should parse basetype from right to left in 2.0 profile.	
void Serialize (StiCodeDomSerializer, StiReport)	void CodeTypeReference..ctor (string)			We should parse basetype from right to left in 2.0 profile.	
void Serialize (StiCodeDomSerializer, StiReport)	void CodeTypeReference..ctor (Type)			We should parse basetype from right to left in 2.0 profile.	
void Serialize (StiCodeDomSerializer, StiReport)	void CodeTypeReference..ctor (string)			We should parse basetype from right to left in 2.0 profile.	
void Serialize (StiCodeDomSerializer, StiReport)	void CodeTypeReference..ctor (string)			We should parse basetype from right to left in 2.0 profile.	
void GenAddEvent (string, string, StiEvent)	void CodeTypeReference..ctor (Type)			We should parse basetype from right to left in 2.0 profile.	
void GenReturnMethod (string, string, string, bool, bool, StiFormatService, StiComponent, bool)	void CodeTypeReference..ctor (Type)			We should parse basetype from right to left in 2.0 profile.	
void GenReturnMethodForExpresion (string, string, Type)	void CodeTypeReference..ctor (Type)			We should parse basetype from right to left in 2.0 profile.	
CodeExpression GetObjectCreateExpressionWithParent (Type, Object, Object)	void CodeTypeReference..ctor (string)			We should parse basetype from right to left in 2.0 profile.	
CodeMemberProperty GetColumnProperty (StiDataColumn, bool)	void CodeTypeReference..ctor (string)			We should parse basetype from right to left in 2.0 profile.	
CodeMemberProperty GetColumnProperty (StiDataColumn, bool)	void CodeTypeReference..ctor (string)			We should parse basetype from right to left in 2.0 profile.	
CodeMemberProperty GetColumnProperty (StiDataColumn, bool)	void CodeTypeReference..ctor (string)			We should parse basetype from right to left in 2.0 profile.	
void ConnectAggregatesBeginEnd ()	void CodeTypeReference..ctor (Type)			We should parse basetype from right to left in 2.0 profile.	
void ConnectTextBoxReportEnd (ArrayList)	void CodeTypeReference..ctor (Type)			We should parse basetype from right to left in 2.0 profile.	
ArrayList SerializeProps (StiPropertyInfoCollection, bool, string, string)	void CodeTypeReference..ctor (Type)			We should parse basetype from right to left in 2.0 profile.	
void Serialize (StiCodeDomSerializer, StiReport, Object, CodeTypeDeclaration, string)	void CodeTypeReference..ctor (Type)			We should parse basetype from right to left in 2.0 profile.	
void Serialize (StiCodeDomSerializer, StiReport, Object, CodeTypeDeclaration, string)	void CodeTypeReference..ctor (string)			We should parse basetype from right to left in 2.0 profile.	
void SerializeVariablesToCode (StiCodeDomSerializer, StiReport)	void CodeTypeReference..ctor (string)			We should parse basetype from right to left in 2.0 profile.	
Image GetImageFromObject (Object)	Image Image.FromStream (Stream, bool)			useEmbeddedColorManagement isn't supported.	
Image GetImageFromObject (Object)	Image Image.FromStream (Stream, bool)			useEmbeddedColorManagement isn't supported.	
Image GetImageFromObject (Object)	Image Image.FromStream (Stream, bool)			useEmbeddedColorManagement isn't supported.	
void DrawCheckStyle (Graphics, RectangleD, StiCheckStyle, StiCheckBox, Single)	void GraphicsPath.AddString (string, FontFamily, int, Single, RectangleF, StringFormat)			The layoutRect and StringFormat parameters are ignored when using libgdiplus.	
Pen GetPen (StiPenGeom)	void Pen.set_Alignment (PenAlignment)			Libgdiplus doesn't use this property for rendering	
StiDataColumnsCollection GetColumnsFromData (StiData, StiDataSource)	void OdbcCommandBuilder.DeriveParameters (OdbcCommand)				
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
StiDataColumnsCollection GetColumnsFromData (StiData, StiDataSource)	void OleDbCommandBuilder.DeriveParameters (OleDbCommand)				
StiDatabaseInformation GetDatabaseInformation ()	void OleDbCommandBuilder.DeriveParameters (OleDbCommand)				
void RenderFont (StiHtmlTableCell, Font)	string FontFamily.GetName (int)			The language parameter is ignored. We always return the name using the default system language.	
void RenderRtf (StiPdfExportService/StiPdfData)	void Graphics.EnumerateMetafile (Metafile, Point, Graphics/EnumerateMetafileProc)			Metafiles enumeration, for both WMF and EMF formats, isn't supported.	
void AssembleRtf (StiComponent)	void Graphics.EnumerateMetafile (Metafile, Point, Graphics/EnumerateMetafileProc)			Metafiles enumeration, for both WMF and EMF formats, isn't supported.	
void RenderTextToEmf (StiPdfExportService/StiPdfData, Single)	void Graphics.EnumerateMetafile (Metafile, Point, Graphics/EnumerateMetafileProc)			Metafiles enumeration, for both WMF and EMF formats, isn't supported.	
void AssembleTextToEmf (StiComponent, Single)	void Graphics.EnumerateMetafile (Metafile, Point, Graphics/EnumerateMetafileProc)			Metafiles enumeration, for both WMF and EMF formats, isn't supported.	
void RenderCheckbox (StiPdfExportService/StiPdfData)	void Graphics.EnumerateMetafile (Metafile, Point, Graphics/EnumerateMetafileProc)			Metafiles enumeration, for both WMF and EMF formats, isn't supported.	
void AssembleCheckbox (StiComponent)	void Graphics.EnumerateMetafile (Metafile, Point, Graphics/EnumerateMetafileProc)			Metafiles enumeration, for both WMF and EMF formats, isn't supported.	
Byte[] CreateSignature (Byte[], bool, string, bool, Byte[], string)	X509Certificate2Collection X509Certificate2Collection.Find (X509FindType, Object, bool)			Does not support X509FindType.FindByTemplateName, FindByApplicationPolicy and FindByCertificatePolicy	
Byte[] CreateSignature (Byte[], bool, string, bool, Byte[], string)	X509Certificate2Collection X509Certificate2Collection.Find (X509FindType, Object, bool)			Does not support X509FindType.FindByTemplateName, FindByApplicationPolicy and FindByCertificatePolicy	
Byte[] CreateSignature (Byte[], bool, string, bool, Byte[], string)	X509Certificate2Collection X509Certificate2Collection.Find (X509FindType, Object, bool)			Does not support X509FindType.FindByTemplateName, FindByApplicationPolicy and FindByCertificatePolicy	
void Paint (StiComponent, StiPaintEventArgs)	void GraphicsPath.AddString (string, FontFamily, int, Single, RectangleF, StringFormat)			The layoutRect and StringFormat parameters are ignored when using libgdiplus.	
void Paint (StiComponent, StiPaintEventArgs)	void Pen.set_Alignment (PenAlignment)			Libgdiplus doesn't use this property for rendering	
void Paint (StiComponent, StiPaintEventArgs)	MetafileHeader Metafile.GetMetafileHeader ()			Metafiles aren't only partially supported by libgdiplus.	
void Paint (StiComponent, StiPaintEventArgs)	MetafileHeader Metafile.GetMetafileHeader ()			Metafiles aren't only partially supported by libgdiplus.	
void Paint (StiComponent, StiPaintEventArgs)	MetafileHeader Metafile.GetMetafileHeader ()			Metafiles aren't only partially supported by libgdiplus.	
void Paint (StiComponent, StiPaintEventArgs)	MetafileHeader Metafile.GetMetafileHeader ()			Metafiles aren't only partially supported by libgdiplus.	
void Paint (StiComponent, StiPaintEventArgs)	MetafileHeader Metafile.GetMetafileHeader ()			Metafiles aren't only partially supported by libgdiplus.	
void Paint (StiComponent, StiPaintEventArgs)	MetafileHeader Metafile.GetMetafileHeader ()			Metafiles aren't only partially supported by libgdiplus.	
void Paint (StiComponent, StiPaintEventArgs)	MetafileHeader Metafile.GetMetafileHeader ()			Metafiles aren't only partially supported by libgdiplus.	
void Paint (StiComponent, StiPaintEventArgs)	MetafileHeader Metafile.GetMetafileHeader ()			Metafiles aren't only partially supported by libgdiplus.	
void Paint (StiComponent, StiPaintEventArgs)	MetafileHeader Metafile.GetMetafileHeader ()			Metafiles aren't only partially supported by libgdiplus.	
void PaintPrimitive (StiRectanglePrimitive, Graphics, RectangleD)	void Pen.set_Alignment (PenAlignment)			Libgdiplus doesn't use this property for rendering	
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void PaintPrimitive (StiRectanglePrimitive, Graphics, RectangleD)	void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering		
void Paint (StiComponent, StiPaintEventArgs)	void Pen.set_Alignment (PenAlignment)		Libgdiplus doesn't use this property for rendering		
void Print (StiReport, bool, int, int, Int16, PrinterSettings)	void PrintDialog.set_UseEXDialog (bool)		Stub, not implemented, will always use default dialog		
void LoadDocumentFromUrl (string)	ICredentials CredentialCache.get_DefaultCredentials ()		Need EnvironmentPermission implementation first		
void LoadFromUrl (string)	ICredentials CredentialCache.get_DefaultCredentials ()		Need EnvironmentPermission implementation first		
StiReport CreateReportInNewAppDomain ()	AppDomain AppDomain.CreateDomain (string, Evidence, AppDomainSetup)		Currently it does not allow the setup in the other domain		
string ConvertRtf (Object[])	bool RichTextBox.get_SelectionBullet ()		Stub, does nothing		
string ConvertRtf (Object[])	void RichTextBox.set_SelectionBullet (bool)		Stub, does nothing		
string ConvertRtf (Object[])	int RichTextBox.get_SelectionCharOffset ()		Stub, does nothing		
string ConvertRtf (Object[])	void RichTextBox.set_SelectionCharOffset (int)		Stub, does nothing		
string ConvertRtf (Object[])	int RichTextBox.get_SelectionHangingIndent ()		Stub, does nothing		
string ConvertRtf (Object[])	void RichTextBox.set_SelectionHangingIndent (int)		Stub, does nothing		
string ConvertRtf (Object[])	int RichTextBox.get_SelectionIndent ()		Stub, does nothing		
string ConvertRtf (Object[])	void RichTextBox.set_SelectionIndent (int)		Stub, does nothing		
string ConvertRtf (Object[])	bool RichTextBox.get_SelectionProtected ()		Stub, does nothing		
string ConvertRtf (Object[])	void RichTextBox.set_SelectionProtected (bool)		Stub, does nothing		
string ConvertRtf (Object[])	int RichTextBox.get_SelectionRightIndent ()		Stub, does nothing		
string ConvertRtf (Object[])	void RichTextBox.set_SelectionRightIndent (int)		Stub, does nothing		
string ConvertRtf (Object[])	Int32[] RichTextBox.get_SelectionTabs ()		Stub, does nothing		
string ConvertRtf (Object[])	void RichTextBox.set_SelectionTabs (Int32[])		Stub, does nothing		
Graphics get_GlobalRichTextMeasureGraphics ()	Graphics PrinterSettings.CreateMeasurementGraphics ()		PrinterSettings.CreateMeasurementGraphics		
void Print (StiReport, string, Encoding, bool, StiTxtBorderStyle, bool, bool, bool, bool, Single, int, int, bool, string)	void PrintDialog.set_UseEXDialog (bool)		Stub, not implemented, will always use default dialog		
Calling Method	P/Invoke Method		P/Invoke Library		
int FormatRange (StiRtfFormatType, RichTextBox, Rectangle, Graphics, int, int, Int32&)	int Win32.SendMessage (IntPtr, int, int, IntPtr)		user32.dll		
int FormatRange (StiRtfFormatType, RichTextBox, Rectangle, Graphics, int, int, Int32&)	int Win32.SendMessage (IntPtr, int, int, IntPtr)		user32.dll		
RectangleF GetPrinterMargins (Graphics)	int StiPageWin32.GetDeviceCaps (IntPtr, int)		gdi32.dll		
RectangleF GetPrinterMargins (Graphics)	int StiPageWin32.GetDeviceCaps (IntPtr, int)		gdi32.dll		
RectangleF GetPrinterMargins (Graphics)	int StiPageWin32.GetDeviceCaps (IntPtr, int)		gdi32.dll		
RectangleF GetPrinterMargins (Graphics)	int StiPageWin32.GetDeviceCaps (IntPtr, int)		gdi32.dll		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
RectangleF GetPrinterMargins (Graphics)	int StiPageWin32.GetDeviceCaps (IntPtr, int)		gdi32.dll		
RectangleF GetPrinterMargins (Graphics)	int StiPageWin32.GetDeviceCaps (IntPtr, int)		gdi32.dll		
CreateParams get_CreateParams ()	IntPtr StiRichTextBox.LoadLibrary (string)		kernel32.dll		
void OnHandleCreated (EventArgs)	int StiRichTextBox.SendMessage (HandleRef, int, int, int)		user32		
StiRtfSelectionAlign get_SelectionAlignment ()	int StiRichTextBox.SendMessage (HandleRef, int, int, StiRichTextBox/PARAFORMAT&)		user32		
void set_SelectionAlignment (StiRtfSelectionAlign)	int StiRichTextBox.SendMessage (HandleRef, int, int, StiRichTextBox/PARAFORMAT&)		user32		
bool SetSelectionFont (string)	int Win32.SendMessage (IntPtr, int, int, IntPtr)		user32.dll		
bool SetSelectionSize (int)	int Win32.SendMessage (IntPtr, int, int, IntPtr)		user32.dll		
bool SetSelectionStyle (uint, uint)	int Win32.SendMessage (IntPtr, int, int, IntPtr)		user32.dll		
void SetBold (TreeView, TreeNode, bool)	int Win32.SendMessage (IntPtr, int, int, IntPtr)		user32.dll		
void Lock ()	bool Win32.LockWindowUpdate (IntPtr)		user32.dll		
void Unlock ()	bool Win32.LockWindowUpdate (IntPtr)		user32.dll		
void GetDpi ()	int StiDpiHelper.GetDeviceCaps (IntPtr, int)		gdi32.dll		
bool SetKey (IntPtr, Byte[], int, IntPtr&)	bool StiPdfExportService.CryptImportKey (IntPtr, Byte[], int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool SetKey (IntPtr, Byte[], int, IntPtr&)	bool StiPdfExportService.CryptImportKey (IntPtr, Byte[], int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool SetKey (IntPtr, Byte[], int, IntPtr&)	bool StiPdfExportService.CryptDestroyKey (IntPtr)		advapi32.dll		
bool SetKey (IntPtr, Byte[], int, IntPtr&)	bool StiPdfExportService.CryptDestroyKey (IntPtr)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptAcquireContext (IntPtr&, string, string, uint, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptAcquireContext (IntPtr&, string, string, uint, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptCreateHash (IntPtr, int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptHashData (IntPtr, Byte[], int, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptGetHashParam (IntPtr, uint, Byte[], Int32&, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptGetHashParam (IntPtr, uint, Byte[], Int32&, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptCreateHash (IntPtr, int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptHashData (IntPtr, Byte[], int, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptDeriveKey (IntPtr, int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptEncrypt (IntPtr, IntPtr, bool, uint, Byte[], Int32&, int)		advapi32.dll		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptImportKey (IntPtr, Byte[], int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptExportKey (IntPtr, IntPtr, uint, uint, Byte[], Int32&)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptImportKey (IntPtr, Byte[], int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptEncrypt (IntPtr, IntPtr, bool, uint, Byte[], Int32&, int)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptCreateHash (IntPtr, int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptHashData (IntPtr, Byte[], int, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptHashData (IntPtr, Byte[], int, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptHashData (IntPtr, Byte[], int, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptHashData (IntPtr, Byte[], int, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptGetHashParam (IntPtr, uint, Byte[], Int32&, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptGetHashParam (IntPtr, uint, Byte[], Int32&, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptCreateHash (IntPtr, int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptHashData (IntPtr, Byte[], int, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptDeriveKey (IntPtr, int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptGetHashParam (IntPtr, uint, Byte[], Int32&, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptGetHashParam (IntPtr, uint, Byte[], Int32&, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptCreateHash (IntPtr, int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptHashData (IntPtr, Byte[], int, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptHashData (IntPtr, Byte[], int, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptGetHashParam (IntPtr, uint, Byte[], Int32&, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptGetHashParam (IntPtr, uint, Byte[], Int32&, uint)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptEncrypt (IntPtr, IntPtr, bool, uint, Byte[], Int32&, int)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptImportKey (IntPtr, Byte[], int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptExportKey (IntPtr, IntPtr, uint, uint, Byte[], Int32&)		advapi32.dll		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptImportKey (IntPtr, Byte[], int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptEncrypt (IntPtr, IntPtr, bool, uint, Byte[], Int32&, int)		advapi32.dll		
bool ComputingCryptoValues ()	bool StiPdfExportService.CryptEncrypt (IntPtr, IntPtr, bool, uint, Byte[], Int32&, int)		advapi32.dll		
bool EncryptData (Byte[])	bool StiPdfExportService.CryptCreateHash (IntPtr, int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool EncryptData (Byte[])	bool StiPdfExportService.CryptHashData (IntPtr, Byte[], int, uint)		advapi32.dll		
bool EncryptData (Byte[])	bool StiPdfExportService.CryptDeriveKey (IntPtr, int, IntPtr, uint, IntPtr&)		advapi32.dll		
bool EncryptData (Byte[])	bool StiPdfExportService.CryptEncrypt (IntPtr, IntPtr, bool, uint, Byte[], Int32&, int)		advapi32.dll		
bool DestroyKey (IntPtr&)	bool StiPdfExportService.CryptDestroyKey (IntPtr)		advapi32.dll		
bool DestroyHash (IntPtr&)	bool StiPdfExportService.CryptDestroyHash (IntPtr)		advapi32.dll		
bool DestroyProvider (IntPtr&)	bool StiPdfExportService.CryptReleaseContext (IntPtr, uint)		advapi32.dll		
Byte[] CreateSignature (Byte[], bool, string, bool, Byte[], string)	IntPtr StiPdfExportService/Win32.CertOpenStore (IntPtr, uint, IntPtr, uint, Byte[])		Crypt32.dll		
Byte[] CreateSignature (Byte[], bool, string, bool, Byte[], string)	IntPtr StiPdfExportService/Win32.CryptUIDlgSelectCertificateFromStore (IntPtr, IntPtr, string, string, uint, uint, IntPtr)		cryptUI.dll		
Byte[] CreateSignature (Byte[], bool, string, bool, Byte[], string)	IntPtr StiPdfExportService/Win32.CertFindCertificateInStore (IntPtr, uint, uint, uint, IntPtr, IntPtr)		Crypt32.dll		
Byte[] CreateSignature (Byte[], bool, string, bool, Byte[], string)	int StiPdfExportService/Win32.CertVerifyTimeValidity (IntPtr, IntPtr)		crypt32.dll		
Byte[] CreateSignature (Byte[], bool, string, bool, Byte[], string)	int StiPdfExportService/Win32.CryptSignMessage (IntPtr, int, uint, IntPtr, UInt32[], Byte[], Int32&)		crypt32.dll		
Byte[] CreateSignature (Byte[], bool, string, bool, Byte[], string)	int StiPdfExportService/Win32.CertFreeCertificateContext (IntPtr)		crypt32.dll		
Byte[] CreateSignature (Byte[], bool, string, bool, Byte[], string)	int StiPdfExportService/Win32.CertCloseStore (IntPtr, uint)		crypt32.dll		
void Logoff (IntPtr, IntPtr&)	int MAPI.MAPILogoff (IntPtr, IntPtr, int, int)		MAPI32.DLL		
bool Logon (IntPtr, IntPtr&)	int MAPI.MAPILogon (IntPtr, string, string, int, int, IntPtr&)		MAPI32.DLL		
bool Logon (IntPtr, IntPtr&)	int MAPI.MAPILogon (IntPtr, string, string, int, int, IntPtr&)		MAPI32.DLL		
void SendEMail (string, string, string, string)	int MAPI.MAPISendMail (IntPtr, IntPtr, MapiMessage, int, int)		MAPI32.DLL		
void SendEMail (string, string, string, string)	int MAPI._controlfp (int, int)		msvcrt.dll		
UInt16[] MakeGlyphBackMap (Font)	IntPtr PdfFonts.SelectObject (IntPtr, IntPtr)		GDI32.dll		
UInt16[] MakeGlyphBackMap (Font)	uint PdfFonts.GetGlyphIndices (IntPtr, string, int, UInt16[], uint)		gdi32.dll		
UInt16[] MakeGlyphBackMap (Font)	IntPtr PdfFonts.SelectObject (IntPtr, IntPtr)		GDI32.dll		
UInt16[] MakeGlyphBackMap (Font)	bool PdfFonts.DeleteObject (IntPtr)		gdi32.dll		
Totals		0	25	289	785

Assembly	Version	Missing	Not Implemented	Todo	P/Invoke
void GetFontMetricsFullTrust (Font, PdfFontInfo, UInt16[])	IntPtr PdfFonts.SelectObject (IntPtr, IntPtr)		GDI32.dll		
void GetFontMetricsFullTrust (Font, PdfFontInfo, UInt16[])	uint PdfFonts.GetOutlineTextMetrics (IntPtr, uint, IntPtr)		gdi32.dll		
void GetFontMetricsFullTrust (Font, PdfFontInfo, UInt16[])	uint PdfFonts.GetOutlineTextMetrics (IntPtr, uint, IntPtr)		gdi32.dll		
void GetFontMetricsFullTrust (Font, PdfFontInfo, UInt16[])	uint PdfFonts.GetGlyphIndices (IntPtr, string, int, UInt16[], uint)		gdi32.dll		
void GetFontMetricsFullTrust (Font, PdfFontInfo, UInt16[])	bool PdfFonts.GetCharABCWidthsI (IntPtr, uint, uint, UInt16[], PdfFonts.ABC[])		gdi32.dll		
void GetFontMetricsFullTrust (Font, PdfFontInfo, UInt16[])	IntPtr PdfFonts.SelectObject (IntPtr, IntPtr)		GDI32.dll		
void GetFontMetricsFullTrust (Font, PdfFontInfo, UInt16[])	bool PdfFonts.DeleteObject (IntPtr)		gdi32.dll		
void GetFontDataFromGdi (Font, Byte[]&)	IntPtr PdfFonts.SelectObject (IntPtr, IntPtr)		GDI32.dll		
void GetFontDataFromGdi (Font, Byte[]&)	uint PdfFonts.GetFontData (IntPtr, uint, uint, IntPtr, uint)		gdi32.dll		
void GetFontDataFromGdi (Font, Byte[]&)	uint PdfFonts.GetFontData (IntPtr, uint, uint, IntPtr, uint)		gdi32.dll		
void GetFontDataFromGdi (Font, Byte[]&)	uint PdfFonts.GetFontData (IntPtr, uint, uint, Byte[], uint)		gdi32.dll		
void GetFontDataFromGdi (Font, Byte[]&)	uint PdfFonts.GetFontData (IntPtr, uint, uint, Byte[], uint)		gdi32.dll		
void GetFontDataFromGdi (Font, Byte[]&)	IntPtr PdfFonts.SelectObject (IntPtr, IntPtr)		GDI32.dll		
void GetFontDataFromGdi (Font, Byte[]&)	bool PdfFonts.DeleteObject (IntPtr)		gdi32.dll		
string CorrectRichTextOrNull (string)	uint StiExportUtils.GdipEmfToWmfBits (IntPtr, uint, Byte[], int, StiExportUtils/EmfToWmfBitsFlags)		gdiplus.dll		
string CorrectRichTextOrNull (string)	uint StiExportUtils.GdipEmfToWmfBits (IntPtr, uint, Byte[], int, StiExportUtils/EmfToWmfBitsFlags)		gdiplus.dll		
string CorrectRichTextOrNull (string)	bool StiExportUtils.DeleteEnhMetaFile (IntPtr)		gdi32.dll		
void DisableFontSmoothingInternal ()	bool StiExportUtils.SystemParametersInfo (uint, uint, Int32&, uint)		user32.dll		
void EnableFontSmoothingInternal ()	bool StiExportUtils.SystemParametersInfo (uint, uint, Int32&, uint)		user32.dll		
bool GetFontSmoothing ()	bool StiExportUtils.SystemParametersInfo (uint, uint, Int32&, uint)		user32.dll		
bool GetFontSmoothing ()	bool StiExportUtils.SystemParametersInfo (uint, uint, Int32&, uint)		user32.dll		
void SendStringToPrinter (string, string, string, Encoding)	bool StiRawPrinterHelper.OpenPrinter (string, IntPtr&, int)		winspool.drv		
void SendStringToPrinter (string, string, string, Encoding)	int StiRawPrinterHelper.StartDocPrinter (IntPtr, int, StiRawPrinterHelper/DOC_INFO_1&)		winspool.drv		
void SendStringToPrinter (string, string, string, Encoding)	bool StiRawPrinterHelper.ClosePrinter (IntPtr)		winspool.drv		
void SendStringToPrinter (string, string, string, Encoding)	bool StiRawPrinterHelper.StartPagePrinter (IntPtr)		winspool.drv		
Totals		0	25	289	785

Assembly		Version	Missing	Not Implemented	Todo	P/Invoke
void SendStringToPrinter (string, string, string, Encoding)		bool StiRawPrinterHelper.EndDocPrinter (IntPtr)		winspool.drv		
void SendStringToPrinter (string, string, string, Encoding)		bool StiRawPrinterHelper.ClosePrinter (IntPtr)		winspool.drv		
void SendStringToPrinter (string, string, string, Encoding)		bool StiRawPrinterHelper.WritePrinter (IntPtr, Byte[], int, Int32&)		winspool.drv		
void SendStringToPrinter (string, string, string, Encoding)		bool StiRawPrinterHelper.EndPagePrinter (IntPtr)		winspool.drv		
void SendStringToPrinter (string, string, string, Encoding)		bool StiRawPrinterHelper.EndDocPrinter (IntPtr)		winspool.drv		
void SendStringToPrinter (string, string, string, Encoding)		bool StiRawPrinterHelper.ClosePrinter (IntPtr)		winspool.drv		
	Stimulsoft.Report.Helper.dll	2013.1.1600.0	0	0	0	0
	Stimulsoft.Report.Mobile.dll	2013.1.1600.0	0	0	1	0
Calling Method		Method with [MonoTodo]		Reason		
void set_DemoModeReport (StiReport)		bool Control.get_DesignMode ()		revisit once we have a real design strategy		
	Stimulsoft.Report.MobileDesign.dll	2013.1.1600.0	0	0	5	0
Calling Method		Method with [MonoTodo]		Reason		
ArrayList GetItems ()		string FontFamily.GetName (int)		The language parameter is ignored. We always return the name using the default system language.		
void set_Report (StiReport)		bool Control.get_DesignMode ()		revisit once we have a real design strategy		
void set_Clipboard (ArrayList)		bool Control.get_DesignMode ()		revisit once we have a real design strategy		
void set_UndoArray (ArrayList)		bool Control.get_DesignMode ()		revisit once we have a real design strategy		
Image Base64ToImage (string)		Image Image.FromStream (Stream, bool)		useEmbeddedColorManagement isn't supported.		
	Stimulsoft.Report.MvcMobile.dll	2013.1.1600.0	0	0	0	0
Totals			0	25	289	785